Package ‘CPTtools’

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**Description**

Provides support for parameterized tables for Bayesian networks.

**Details**

The DESCRIPTION file: This package was not yet installed at build time.

CPTtools is a collection of various bits of R code useful for processing Bayes net output. Some were designed to work with ETS’s proprietary StatShop code, and some with RNetica. The code collected in this package is all free from explicit dependencies on the specific Bayes net package and will hopefully be useful with other systems as well.

The majority of the code are related to building conditional probability tables (CPTs) for Bayesian networks. The package has two output representations for a CPT. The first is a `data.frame` object.
where the first several columns are factor variables corresponding to the parent variables, and the remaining columns are numeric variables corresponding to the state of the child variables. The rows represent possible configurations of the parent variables. An example is shown below.

<table>
<thead>
<tr>
<th></th>
<th>S1</th>
<th>S2</th>
<th>Full</th>
<th>Partial</th>
<th>None</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>High</td>
<td>High</td>
<td>0.81940043</td>
<td>0.15821522</td>
<td>0.02238436</td>
</tr>
<tr>
<td>2</td>
<td>Medium</td>
<td>High</td>
<td>0.46696668</td>
<td>0.46696668</td>
<td>0.06606664</td>
</tr>
<tr>
<td>3</td>
<td>Low</td>
<td>High</td>
<td>0.14468106</td>
<td>0.74930671</td>
<td>0.10601223</td>
</tr>
<tr>
<td>4</td>
<td>High</td>
<td>Medium</td>
<td>0.76603829</td>
<td>0.14791170</td>
<td>0.08605000</td>
</tr>
<tr>
<td>5</td>
<td>Medium</td>
<td>Medium</td>
<td>0.38733177</td>
<td>0.38733177</td>
<td>0.22533647</td>
</tr>
<tr>
<td>6</td>
<td>Low</td>
<td>Medium</td>
<td>0.10879020</td>
<td>0.56342707</td>
<td>0.32778273</td>
</tr>
<tr>
<td>7</td>
<td>High</td>
<td>Low</td>
<td>0.65574465</td>
<td>0.12661548</td>
<td>0.21763987</td>
</tr>
<tr>
<td>8</td>
<td>Medium</td>
<td>Low</td>
<td>0.26889642</td>
<td>0.26889642</td>
<td>0.46220715</td>
</tr>
<tr>
<td>9</td>
<td>Low</td>
<td>Low</td>
<td>0.06630741</td>
<td>0.34340770</td>
<td>0.59028489</td>
</tr>
<tr>
<td>10</td>
<td>High</td>
<td>LowerYet</td>
<td>0.39095414</td>
<td>0.07548799</td>
<td>0.53355787</td>
</tr>
<tr>
<td>11</td>
<td>Medium</td>
<td>LowerYet</td>
<td>0.11027649</td>
<td>0.11027649</td>
<td>0.77944702</td>
</tr>
<tr>
<td>12</td>
<td>Low</td>
<td>LowerYet</td>
<td>0.02337270</td>
<td>0.12104775</td>
<td>0.85557955</td>
</tr>
</tbody>
</table>

The second representation is a table (matrix) with just the numeric part. Two approaches to building these tables from parameters are described below. The more flexible discrete partial credit model is used for the basis of the parameterized networks in the Peanut package.

In addition to the code for building partial credit networks, this package contains some code for building Bayesian network structures from (inverse) correlation matrices, and graphical displays for Bayes net output. The latter includes some diagnostic plots and additional diagnostic tests.

**Discrete Partial Credit Framework**

The original parameterization for creating conditional probability tables based on Almond et al (2001) proved to be insufficiently flexible. Almond (2015) describes a newer parameterization based on three steps:

1. Translate the parent variables onto a numeric effective theta scale (`effectiveThetas`).
2. Combine the parent effective thetas into a single effective theta using a combination rule (`Compensatory, OffsetConjunctive`).
3. Convert the effective theta for each row of the table into conditional probabilities using a link function (`gradedResponse, partialCredit, normalLink`).

The `partialCredit` link function is particularly flexible as it allows different parameterizations and different combination rules for each state of the child variable. This functionality is best captured by the two high level functions:

- `calcDPCTable` Creates the probability table for the discrete partial credit model given the parameters.
- `mapDPC` Finds an MAP estimate for the parameters given an observed table of counts.

This parameterization serves as basis for the model used in the Peanut package.
Other parametric CPT models

The first two steps of the discrete partial credit framework outlined above are due to a suggestion by Lou DiBello (Almond et al, 2001). This lead to an older framework, in which the link function was hard coded into the conditional probability table formation. The models were called DiBello-XX, where XX is the name of the link function. Almond et al. (2015) describes several additional examples.

- **calcDDTable**: Calculates DiBello-Dirichlet model probability and parameter tables.
- **calcDNTable**: Creates the probability table for DiBello-Normal distribution. This is equivalent to using the `normalLink` in the DPC framework. This also uses a link scale parameter.
- **calcDSTable**: Creates the probability table for DiBello-Samejima distribution. This is equivalent to using the `gradedResponse` in the DPC framework.
- **calcDSllike**: Calculates the log-likelihood for data from a DiBello-Samejima (Normal) distribution.

Diez (1993) and Srinivas (1993) describe an older parametric framework for Bayes nets based on the noisy-or or noisy-max function. These are also available.

- **calcNoisyAndTable**: Calculate the conditional probability table for a Noisy-And or Noisy-Min distribution.
- **calcNoisyOrTable**: Calculate the conditional probability table for a Noisy-Or distribution.

Building Bayes nets from (inverse) correlation matrixes

Almond (2010) noted that in many cases the best information about the relationship among variables came from a procedure that produces a correlation matrix (e.g., a factor analysis). Applying a trick from Whittaker (1990), connecting pairs of nodes corresponding to nonzero entries in an inverse correlation matrix produces an undirected graphical model. Ordering in the nodes in a perfect ordering allows the undirected model to be converted into a directed model (Bayesian network). The conditional probability tables can then be created through a series of regressions.

The following functions implement this protocol:

- **structMatrix**: Finds graphical structure from a covariance matrix.
- **mcSearch**: Orders variables using Maximum Cardinality search.
- **buildParentList**: Builds a list of parents of nodes in a graph.
- **buildRegressions**: Creates a series of regressions from a covariance matrix.
- **buildRegressionTables**: Builds conditional probability tables from regressions.

Other model construction tools

These functions are a grab bag of lower level utilities useful for building CPTs:

- **areaProbs**: Translates between normal and categorical probabilities.
- **numericPart**: Splits a mixed data frame into a numeric matrix and a factor part.
- **dataTable**: Constructs a table of counts from a set of discrete observations.
- **eThetaFrame**: Constructs a data frame showing the effective thetas for each parent combination.
**effectiveThetas** Assigns effective theta levels for categorical variable.

**getTableStates** Gets meta data about a conditional probability table.

**rescaleTable** Rescales the numeric part of the table.

**scaleMatrix** Scales a matrix to have a unit diagonal.

**scaleTable** Scales a table according to the Sum and Scale column.

---

**Bayes net output displays and tests**

Almond et al. (2009) suggested using hanging barplots for displaying Bayes net output and gives several examples. The function `stackedBars` produces the simple version of this plot and the function `compareBars` compares two distributions (e.g., prior and posterior). The function `buildFactorTab` is useful for building the data and the function `colorspread` is useful for building color gradients.

Madigan, Mosurski and Almond (1997) describe a graphical weight of evidence balance sheet (see also Almond et al, 2015, Chapter 7; Almond et al, 2013). The function `woeHist` calculates the weights of evidence for a series of observations and the function `woeBal` produces a graphical display.

SinhaRay and Almond (2006) propose a graphical fit test for conditional probability tables (see also, Almond et al, 2015, Chapter 10). The function `OCP` implements this test, and the function `betaci` creates the beta credibility intervals around which the function is built.

The key to Bayesian network models are the assumptions of conditional independence which underlie the model. The function `localDepTest` tests these assumptions based on observed (or imputed) data tables.

The function `mutualInformation` calculates the mutual information of a two-way table, a measure of the strength of association. This is similar to the measure used in many Bayes net packages (e.g., `MutualInfo`).

---

**Data sets**

Two data sets are provided with this package:

**ACED** Data from ACED field trial (Shute, Hansen, and Almond, 2008). This example is based on a field trial of a Bayesian network based Assessment for Learning system, and contains both item-level response and high-level network summaries. A complete description of the Bayes net can be found at [http://ecd.ralmond.net/ecdwiki/ACED/ACED](http://ecd.ralmond.net/ecdwiki/ACED/ACED).

**MathGrades** Grades on 5 mathematics tests from Mardia, Kent and Bibby (from Whittaker, 1990).

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**Index**

Complete index of all functions.

Index: This package was not yet installed at build time.

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**Author(s)**

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References


See Also

RNetica ~~ Peanut ~~

Examples

```r
# Set up variables
skill11 <- c("High","Medium","Low")
```
skill2l <- c("High","Medium","Low","LowerYet")
correctL <- c("Correct","Incorrect")
pcreditL <- c("Full","Partial","None")
gradeL <- c("A","B","C","D","E")

## New Discrete Partial Credit framework:

## Complex model, different rules for different levels
cptPC2 <- calcDPCFrame(list(S1=skill1l,S2=skill2l),pcreditL,
    list(full=log(1),partial=log(c(S1=1,S2=.75)));
    betas=list(full=c(0,999),partial=1.0),
    rule=list("OffsetDisjunctive","Compensatory"))

## Graded Response using the older DiBello-Samejima framework.
cptGraded <- calcDSTable(list(S1=skill1l),gradeL, 0.0, 0.0, dinc=c(.3,.4,.3))

## Building a Bayes net from a correlation matrix.
data(MathGrades)
pl <- buildParentList(structMatrix(MathGrades$var),"Algebra")
rt <- buildRegressions(MathGrades$var,MathGrades$means,pl)
tabs <- buildRegressionTables(rt, MathGrades$pvecs, MathGrades$means, 
    sqrt(diag(MathGrades$var)))

## Stacked Barplots:
margins.prior <- data.frame ( 
    Trouble=c(Novice=.19,Semester1=.24,Semester2=.28,Semseter3=.20,Semester4=.09), 
    NDK=c(Novice=.01,Semester1=.09,Semester2=.35,Semseter3=.41,Semester4=.14), 
    Model=c(Novice=.19,Semester1=.28,Semester2=.31,Semseter3=.18,Semester4=.04) 
)
margins.post <- data.frame( 
    Trouble=c(Novice=.03,Semester1=.15,Semester2=.39,Semseter3=.32,Semester4=.11), 
    NDK=c(Novice=.00,Semester1=.03,Semester2=.28,Semseter3=.52,Semester4=.17), 
    Model=c(Novice=.10,Semester1=.25,Semester2=.37,Semseter3=.23,Semester4=.05) 
)
stackedBars(margins.post,3, 
    main="Marginal Distributions for NetPASS skills", 
    sub="Baseline at 3rd Semester level.", 
    cex.names=.75, col=hsv(223/360,.2,0.10*(5:1)+.5))

compareBars(margins.prior,margins.post,3,c("Prior","Post"), 
    main="Margins before/after Medium Trouble Shooting Task", 
    sub="Observables: cfgCor=Medium, logCor=High, logEff=Medium", 
    legend.loc = "topright", 
    cex.names=.75, col1=hsv(h=.1,s=.2*1.5-.1,alpha=1), 
    col2=hsv(h=.6,s=.2*1.5-.1,alpha=1))

## Weight of evidence balance sheets
sampleSequence <- read.csv(paste(library(help="CPTtools")$path, 
    "testFiles","SampleStudent.csv", 
    sep=.Platform$file.sep), 
    header=TRUE,row.names=1)
### Observable Characteristic Plot

```r
pi <- c("+"=.15,"-"=.85)
nnn <- c("(0,0,0)"=20,"(0,0,1)"=10,
      "(0,1,0)"=10,"(0,1,0)"=5,
      "(1,0,0)"=10,"(1,0,1)"=10,
      "(1,1,1)"=10,"(1,1,1)"=25)
xx1 <- c("(0,0,0)"=2,"(0,0,1)"=5,
       "(0,1,0)"=1,"(0,1,1)"=3,
       "(1,0,0)"=0,"(1,0,1)"=2,
       "(1,1,0)"=5,"(1,1,1)"=24)
grouplabs <- c(rep("-",3),"+")
grouplabs1 <- rep(grouplabs,each=2)
OCP2 (xx1,nnn,grouplabs1,pi,c("-","+"),ylim=c(0,1), reflty=c(2,4),
setlabs=c("Low Skill3","High Skill3"),setat=-.8,
main="Data for which Skill 3 is relevant")
```

---

**ACED.scores**

*Data from ACED field trial*

**Description**

ACED (Adaptive Content with Evidence-Based Diagnosis; Shute, Hansen and Almond, 2008) is a Bayes net based assessment system which featured: (a) adaptive item selection and (b) extended feedback for incorrect items. This data contains both item level and pretest/posttest data from a field trial of the ACED system.

**Usage**

```r
data("ACED")
```

**Format**

ACED contains 3 data.frame objects and one explanatory variable.

**ACED.scores** is data frame with 230 observations on 74 variables. These are mostly high-level scores from the Bayesian network.

- **Cond_code** a numeric vector giving the experimental condition for this student, see also Cond
- **Seq** a factor describing whether the sequence of items was Linear or Adaptive
- **FB** a factor describing whether the feedback for incorrect items was Extended or AccuracyOnly
- **All_Items** a numeric vector giving the number of items in ACED
- **Correct** a numeric vector giving the number of items the student got correct
- **Incorr** a numeric vector giving the number of items the student got incorrect
Remain a numeric vector giving the number of items not reached or skipped
ElapTime a numeric vector giving the total time spent on ACED

The next group of columns give “scores” for each of the nodes in the Bayesian network. Each node has four scores, and the columns are names p\textit{node}\textit{ScoreType} where \textit{node} is replaced by one of the codes in ACED\_allSkills.

\textbf{p\textit{node}H} a numeric vector giving the probability \textit{node} is in the high state
\textbf{p\textit{node}M} a numeric vector giving the probability \textit{node} is in the medium state
\textbf{p\textit{node}L} a numeric vector giving the probability \textit{node} is in the low state
\textbf{EAP\textit{node}} the expected a posteriori value of \textit{node} assuming an equal interval scale, where L=1, M=2 and H=3
\textbf{MAP\textit{node}} a factor vector giving maximum a posteriori value of \textit{node}, i.e., which.max(p\textit{node}H, p\textit{node}M, p\textit{node}L).

After a number of columns with this pattern, the last column is:
\textbf{Cond} a factor describing the experimental condition with levels Adaptive/Accuracy, Adaptive/Extended and Linear/Extended

ACED\_skillNames is a character vector giving the abbreviations used for the node names. Here are the interpretations:

- \textbf{sgp} Solve Geometric Problems. This is the highest level variable for the field trial data.
- \textbf{arg} Algebraic Rule Geometric
- \textbf{cr} Find Common Ratio
- \textbf{dt} Distinguish Types of series
- \textbf{exa} Examples (Geometric)
- \textbf{exp} Explicit Rule (Geometric)
- \textbf{ext} Extend Series (Geometric)
- \textbf{ind} Induce Rules (Geometric)
- \textbf{mod} Model (Geometric)
- \textbf{rec} Recursive Rules (Geometric)
- \textbf{tab} Tabular Representations (Geometric)
- \textbf{ver} Verbal Rules (Geometric)
- \textbf{pic} Pictorial Representations (Geometric)

ACED\_items is data frame with 230 observations on 73 variables. These are mostly item-level scores from the field trial.

- \textbf{Cond\_code} a numeric vector giving the experimental condition for this student, see also Cond
- \textbf{Seq} a factor describing whether the sequence of items was Linear or Adaptive
- \textbf{FB} a factor describing whether the feedback for incorrect items was Extended or AccuracyOnly
- \textbf{All\_Items} a numeric vector giving the number of items in ACED
- \textbf{Correct} a numeric vector giving the number of items the student got correct
- \textbf{Incorr} a numeric vector giving the number of items the student got incorrect
- \textbf{Remain} a numeric vector giving the number of items not reached or skipped
ElapTime  a numeric vector giving the total time spent on ACED The next 63 columns represent the items from the ACED assessment. All are factor variables, with possible valued Incorrect and Correct. The variables are named all named t (for task) followed by the name of one or more variables tapped by the task (if there is more than one, then the first one is “primary”). This is followed by a numeric code, 1, 2 or 3, giving the difficulty (easy, medium or hard) and a letter (a, b or c) used to indicate alternate tasks following the same task model. Finally, following a period, there is a version number (all of the tasks are version 1).

After the variables, the last column is:

Cond  a factor describing the experimental condition with levels Adaptive/Accuracy, Adaptive/Extended and Linear/Extended

ACED.prePost is data frame with 290 observations on 32 variables giving the results of the pretest and posttest.

Cond_code  a numeric vector giving the experimental condition for this student, see also Cond
Seq  a factor describing whether the sequence of items was Linear or Adaptive
FB  a factor describing whether the feedback for incorrect items was Extended or AccuracyOnly
All_Items  a numeric vector giving the number of items in ACED
Form_Order  a factor variables describing whether (AB) Form A was the pretest and Form B was the posttest or (BA) vise versa.
Level_Code  a factor variable describing the academic track of the student with levels Honors, Academic, Regular, Part 1, Part 2 and ELL. The codes Part 1 and Part 2 refer to special education students in Part 1 (mainstream classroom) or Part 2 (sequestered).
PreACorr  corrected score on Form A for students who took Form A as a pretest
PostBCorr  corrected score on Form B for students who took Form B as a posttest
PreBCorr  corrected score on Form B for students who took Form B as a pretest
PostACorr  corrected score on Form A for students who took Form A as a posttest
PreScore  a numeric vector with either the non-missing value from PreACorr and PreBCorr
PostScore  a numeric vector with either the non-missing value from PostACorr and PostBCorr
Gender  a factor variable giving the (self-reported) gender of the student (codebook is lost)
Race  a factor variable giving the (self-reported) race of the student (codebook is lost)
Gain  PostScore - PreScore
preacorr_adj  PreACorr adjusted to put forms A and B on the same scale
postbcorr_adj  PostBCorr adjusted to put forms A and B on the same scale
prebcorr_adj  PreBCorr adjusted to put forms A and B on the same scale
postacorr_adj  PostACorr adjusted to put forms A and B on the same scale
Zpreacorr_adj  standardized version of preacorr_adj
Zpostbcorr_adj  standardized version of postbcorr_adj
Zprebcorr_adj  standardized version of prebcorr_adj
Zpostacorr_adj  standardized version of postacorr_adj
scale_prea  score on Form A for students who took Form A as a pretest scaled to range 0-100
ACED.scores

scale_preb  score on Form B for students who took Form B as a pretest scaled to range 0-100
pre_scaled  scale score on pretest (whichever form)
scale_posta score on Form A for students who took Form A as a posttest scaled to range 0-100
scale_postb score on Form B for students who took Form B as a posttest scaled to range 0-100
post_scaled scale score on pretest (whichever form)
gain_scaled post_scaled - pre_scaled
Flagged    a logical variable (codebook lost)
Cond       a factor describing the experimental condition with levels Adaptive/Accuracy, Adaptive/Extended, Linear/Extended and Control

Details

ACED is a Bayesian network based Assessment for Learning learning system, thus it served as both a assessment and a tutoring system. It had two novel features which could be turned on and off, elaborated feedback (turned off, it provided accuracy only feedback) and adaptive sequencing of items (turned off, it scheduled items in a fixed linear sequence).

It was originally built to cover all algebraic sequences (arithmetic, geometric and other recursive), but only the branch of the system using geometric sequences was tested. Shute, Hansen and Almond (2008) describe the field trial. Students from a local middle school (who studied arithmetic, but not geometric sequences as part of their algebra curriculum) were recruited for the study. The students were randomized into one of four groups:

Adaptive/Accuracy  Adaptive sequencing was used, but students only received correct/incorrect feedback.
Adaptive/Extended  Adaptive sequencing was used, but students received extended feedback for incorrect items.
Linear/Extended   The fixed linear sequencing was used, but students received extended feedback for incorrect items.
Control          The students did independent study and did not use ACED.

Because students in the control group were not exposed to the ACED task, neither the Bayes net level scores nor the item level scores are available for those groups, and those students are excluded from ACED.scores and ACED.items. The students are in the same order in all of the data sets, with the 60 control students tacked onto the end of the ACED.prePost data set.

All of the students (including the control students) were given a 25-item pretest and a 25-item posttest with items similar to the ones used in ACED. The design was counterbalanced, with half of the students receiving Form A as the pretest and Form B as the posttest and the other half the other way around, to allow the two forms to be equated using the pretest data. The details are buried in ACED.prePost.

Note that some irregularities were observed with the English Language Learner (ACED.prePost$Level_code=="ELL") students. Their teachers were allowed to translated words for the students, but in many cases actually wound up giving instruction as part of the translation.
Source

Thanks to Val Shute for permission to use the data.

ACED development and data collection was sponsored by National Science Foundation Grant No. 0313202.

References
A more detailed description, including a Q-matrix can be found at the ECD Wiki: [http://ecd.ralmond.net/ecdwiki/ACED/ACED](http://ecd.ralmond.net/ecdwiki/ACED/ACED).

Examples
data(ACED)

---

| areaProbs | *Translates between normal and categorical probabilities* |

Description
Maps between a continuous (normal) variable and a discrete variable by establishing a set of bins to maintain a particular probability vector. The pvecToCutpoints function returns the cut points separating the bins, the pvecToMidpoints returns a central point from each bin, and the areaProbs calculates the fraction of a normal curve falling into a particular bin.

Usage

```
pvecToCutpoints(pvec, mean = 0, std = 1)
pvecToMidpoints(pvec, mean = 0, std = 1)
areaProbs(pvec, condmean, condstd, mean = 0, std = 1)
```

Arguments

- `pvec`: A vector of marginal probabilities for the categories of the discrete variable. Elements should be ordered from smallest to largest.
- `mean`: The mean of the continuous variable.
- `std`: The standard deviation of the continuous variable.
- `condmean`: The conditional mean of the continuous variable.
- `condstd`: The conditional standard deviation of the continuous variable.
Details

Let $S$ be a discrete variable whose states $s_k$ are given by names(pvec)[k] and for which the marginal probability $Pr(S = s_k) = p_k$ is given by pvec[k]. Let $Y$ be a continuous normal variable with mean mean and standard deviation std. These function map between $S$ and $Y$.

The function pvecToCutpoints produces a series of cutpoints, $c_k$, such that setting $s_k$ to $S$ when $c_k \leq Y \leq c_{k+1}$ produces the marginal probability specified by pvec. Note that $c_1$ is always -Inf and $c_{K+1}$ is always Inf (where $K$ is length(pvec)).

The function pvecToMidpoints produces the midpoints (with respect to the normal density) of the intervals defined by pvecToCutpoints. In particular, if $Pr(S \geq s_k) = P_k$, then the values returned are qnorm($P_k + p_k/2$).

The function areaProbs inverts these calculations. If condmean is $E[Y|x]$ and condstd is $\sqrt{\text{var}(Y|x)}$, then this function calculates $Pr(S|x)$ by calculating the area under the normal curve.

Value

For pvecToCutpoints, a vector of length one greater than pvec giving the endpoints of the bins. Note that the first and last values are always infinite.

For pvecToCutpoints, a vector of length the same length as pvec giving the midpoint of the bins.

For areaProbs a vector of probabilities of the same length as pvec.

Warning

Variables are given from lowest to highest state, for example ‘Low’, ‘Medium’, ‘High’. StatShop expects variables in the opposite order.

Note

The function effectiveThetas does something similar, but assumes all probability values are equally weighted.

Author(s)

Russell Almond

References


See Also

effectiveThetas
Examples

```r
probs <- c(Low=.05, Med=.9, High=.05)
cuts <- pvecToCutpoints(probs)
mids <- pvecToMidpoints(probs)

areaProbs(probs, 1, .5)
```

Description

This is an extension of `barchart.array` for displaying conditional probability tables. In particular, it will display the output of `calcDPCFrame`.

Usage

```r
## S3 method for class 'CPF'
barchart(x, data = NULL, ..., baseCol = "firebrick",
          auto.key=TRUE, par.settings)
```

Arguments

- `x` A conditional probability frame (see `as.CPF`.
- `data` Ignore this value, used for compatibility with `barchart`.
- `...` Other arguments passed on to `barchart`, in particular, other lattice graphics arguments.
- `baseCol` This should be a specification of a color. The color is designed as a gradient starting at the base color and getting progressively lighter. If its value is `NULL`, the colors are left at the default (pastel palette) and the value of `par.settings` is passed through unchanged.
- `auto.key` This is the `auto.key` parameter from `barchart`, it is overridden to have a default of true.
- `par.settings` This is the `par.settings` parameter from `barchart`. If `baseCol` is not null, then a value for `superpose.polygon` is added to set the bar colors.

Details

The function `barchart.array` and the function `as.CPA` to convert the conditional probability frame to an array do 90 percent of the work.

A few minor touches:

- The function takes special care of one row [un]conditional probability frames.
• The function overrides the default colors using `colorsparse` to produce varying intensities of the same color.

• The function adds the dimension names, so that the labels indicate which variables they belong to.

• The function sets the default value of `auto.key` to `TRUE` so that a legend for the colors is produced.

Note that the color change is brought about internally by modifying `par.settings`. To suppress this behavior, set `baseCol` to `null`, and the user value for `par.settings` will be passed through unchanged.

**Value**

An object of class `lattice` that when printed will produce the graph.

**Author(s)**

Russell Almond

**See Also**

`as.CPA`, `colorsparse`, `barchart.array`, `calcDPCFrame`

**Examples**

```r
## Set up variables
skill1 <- c("High","Medium","Low")
skill2 <- c("High","Medium","Low","LowerYet")
correctL <- c("Correct","Incorrect")
pcreditL <- c("Full","Partial","None")
gradeL <- c("A","B","C","D","E")

cpfTheta <- calcDPCFrame(list(),skill1,numeric(),0,rule="Compensatory",
                      link="normalLink",linkScale=.5)
barchart.CPF(cpfTheta)

cpPC1 <- calcDPCFrame(list(S1=skill1,S2=skill2),pcreditL,
                      lnAlphas=log(1),
                      betas=list(full=c(S1=0,S2=999),partial=c(S2=999,S2=0)),
                      rule="OffsetDisjunctive")
barchart.CPF(cpPC1,baseCol="slateblue")
```
**Description**

This generates upper and lower bounds for a highest posterior density credibility interval for a beta distribution by looking at appropriate quantiles of the beta distribution. This is designed to work with sums of classification probabilities.

**Usage**

```r
betaci(sumData, totals = NULL, limits = c(lower = 0.025, upper = 0.975), 
       a = 0.5, b = 0.5)
```

**Arguments**

- `sumData`: Counts or averages of proportions. Note these do not need to be integers, sums of classification probabilities work here.
- `totals`: Total number of individuals as reference for `sumData`. If missing or `NULL` then the value use is `colSums(data)`.
- `limits`: The upper and lower credibility limits.
- `a`: Value for the `shape1` parameter of the beta prior.
- `b`: Value for the `shape2` parameter of the beta prior.

**Details**

This function computes the upper and lower bounds of a credibility interval for a beta distribution based on `sumData` successes out of `totals` trials. Note that as a beta distribution is used for the basic calculations, neither `sumData` nor `totals` need be integers.

To avoid problems with zero cells (or cells with values equal to `totals`), a small prior is added to the beta calculations. By default, a Jeffreys prior (.5,.5) is added to the data. Thus the final returned value is:

```
qbeta(prob, sumData + a, totals - sumData + b)
```

where `prob` varies over the values in `limits`. Note that `a` and `b` can be scalars or an array conformable with `totals`.

**Value**

A list of the same length as `limits` with the same names. Each component is a quantile of the posterior distribution which has the same shape as `sumData`.

Note that `limits` is not limited to length 2, although this is the most obvious application.

**Author(s)**

Russell Almond
**buildFactorTab**

Builds probability tables from Scored Bayes net output.

**Description**

Looks for margin statistics in scored Bayes net output, and puts them into tables with rows representing variables and columns representing variable states.

The `marginTab` function does this for a single individual. The `buildMarginTab` uses the grand mean across all individuals and the `buildFactorTab` breaks down groups according to a factor variable. The function `build2FactorTab` builds a three-way table.

**Usage**

```r
buildFactorTab(data, fact, stateNames, skillNames, reverse = TRUE, stem="margin", sep=".")
build2FactorTab(data, fact1, fact2, stateNames, skillNames, reverse = TRUE, stem="margin",sep=".")
buildMarginTab(data, stateNames, skillNames, reverse = TRUE, stem="margin",sep=".")
marginTab(datarow, stateNames, skillNames, reverse = TRUE, stem="margin",sep=".")
```

**Arguments**

- `data` A data set of StatShop statistics for many individuals.
- `datarow` One row of such a data set.
- `fact` A factor variable according to which to split the data. Length should be the same as the length of data.

**Examples**

```r
x <- matrix(c(7,4,2,31),2,2)
## Use column sums as totals
betaci(x)

## fixed totals
nn <- matrix(c(30,15,20,35),2,2)
betaci(x,nn)

## Prior varies according to cell.
pi0 <- c(.2,.2,.2,.8)
betaci(x,nn,a=pi0,b=1-pi0)
```
fact1  A factor variable according to which to split the data.
fact2  A factor variable according to which to split the data.
stateNames  Names of the variable states.
skillNames  Names of the proficiency variable(s) to be used.
reverse  Reverse the order of the states for display (i.e., convert from StatShop order of highest first to more natural order of lowest first.
stem  A character string giving a prefix used to indicate variable names.
sep  A character string giving a separator used to separate prefix from variable names.

Details
This looks for columns marked “<stem><sep><skillName>” in the data frame, and builds them into a matrix. It is assumed that all variables have the same number of states and that they are in the same order, and the order is the same as given in stateNames.

The functions buildFactorTab and build2FactorTab really expect their skillNames argument to be a single variable name. However, they should work with multiple variables if suitable values are chosen for the state names.

Value
For marginTab a matrix with columns corresponding to skillNames and rows corresponding to stateNames giving the probabilities for a single individual.
For buildMarginTab a matrix with columns corresponding to skillNames and rows corresponding to stateNames giving the average probabilities for the entire data set.
For buildFactorTab a matrix with columns corresponding to the unique values of fact and rows corresponding to stateNames entries give the average probabilities across the groups.
For build2FactorTab a 3 dimensional array with the first dimension corresponding to the unique values of fact1, the second dimension corresponding to the unique values of fact2 and the last dimension corresponding to stateNames entries give the average probabilities across the groups.

Author(s)
Russell Almond

See Also
stackedBars, compareBars

Examples

data(ACED)

marginTab(ACED.scores[,1], c("H","M","L"), ACED.skillNames, reverse = TRUE, stem="p", sep="")

buildMarginTab(ACED.scores, c("H","M","L"), ACED.skillNames[1:4],
buildParentList

Builds a list of parents of nodes in a graph

Description

Takes an incidence matrix describing a graph, and an order of the nodes, and builds a list of parents for each node. If the ord argument is not supplied, the ordering is constructed through maximum cardinality search (see mcSearch).

Usage

buildParentList(sm, start = colnames(sm)[1], ord = mcSearch(sm, start))

Arguments

- **sm**: A logical matrix whose rows and columns correspond to nodes (variables) and a true value indicates an edge between the variables.
- **start**: The name of the first element.
- **ord**: A vector of size equal to the number of columns of `sm` giving the ordering of nodes.

Details

The `sm` argument should be an incidence matrix for a graph, with row and column names set to the names of the nodes/variables.

A node \( i \) is a parent of node \( j \) if

- a) They are neighbors, that is \( \text{sm}[i,j] == \text{TRUE} \).
- b) The node \( i \) appears before node \( j \) in `ord`, that is \( \text{ord}[i] < \text{ord}[j] \).

The argument `start` is used only if `ord` is not supplied, in which case it is passed to `mcSearch`.

Value

A list with as many elements as there are columns in `sm`, and whose elements appear in the order specified by `ord`. Each element of that list is a character vector giving the names of the parents.
**buildRegressions**

**Author(s)**

Russell Almond

**References**


**See Also**

mcSearch, structMatrix

**Examples**

data(MathGrades)
MG.struct <- structMatrix(MathGrades$var)

parents <- buildParentList(MG.struct)  # Arbitrary start
parentsa <- buildParentList(MG.struct, "Algebra")  # Put algebra first.

---

**buildRegressions**

*Creates a series of regressions from a covariance matrix*

**Description**

This function takes a covariance matrix and list of variables and their parents and returns a collection of regression model parameters for each variable regressed on its parents. This is a compact representation of a normal graphical model.

**Usage**

```r
buildRegressions(Sigma, means = 0,
                  parents = buildParentList(structMatrix(Sigma)))
```

**Arguments**

- **Sigma**
  A covariance matrix among a collection of continuous variables.
- **means**
  The means of those variables
- **parents**
  A named list of length equal to ncol(Sigma) whose elements should correspond to the rows/columns of Sigma. Each element should be a character vector giving the names of the parents of the given node.
Details

This function performs one regression for each element of the parents list. The name of the dependent variable for each regression is given by names(parents) and the independent variables is given by the values of parents. (The function buildParentList() builds a suitable list of elements.)

If means is not supplied, then the variables are assumed to be centered, otherwise the given vector is used as the means.

Value

A list of length equal to parents whose elements are also a list having the following structure

- **b**: A vector of slopes for the regression with names equal to the names of the parent variables. Note that if there are no parents, this will be numeric(0).
- **a**: The intercept from the regression.
- **std**: The residual standard deviation from the regression.

Author(s)

Russell Almond

References


See Also

buildParentList, buildRegressionTables

Examples

```r
data(MathGrades)
pl <- buildParentList(structMatrix(MathGrades$var), "Algebra")
rt <- buildRegressions(MathGrades$var, MathGrades$mean, pl)
```

buildRegressionTables **Builds conditional probability tables from regressions**

Description

Takes a description of a normal graphical model as a series of regressions and a description of the corresponding discrete variables and builds a series of conditional probability tables for the corresponding Bayesian network.
Usage

buildRegressionTables(regs, pvecs, mean = 0, std = 1)

Arguments

regs A list with names corresponding to the variables in the model giving a series of regression coefficients (see Details).

pvecs A list with names corresponding to the variables in the model giving a series of probability vectors in order from highest state to lowest state (see Details).

mean A vector of means for the continuous variables.

std A vector of standard deviations for the continuous variables.

Details

The regs argument should be a list whose names are the names of the variables. Each element should have the following fields:

b A vector of slopes for the regression with names equal to the names of the parent variables. Note that if there are no parents, this should be numeric(0).

a The intercept from the regression.

std The residual standard deviation from the regression.

The function buildRegressions() creates an appropriate list.

The pvecs should be a list whose names are the names of the variables. Each element should be a named vector of probabilities in order from the Highest to the Lowest state, e.g. c(High=.2,Med=.5,Low=.3).

The values mean and std should either be scalars or vectors of the same length as the number of elements in regs and pvecs. If vectors, they should have names corresponding to the variable names. Note that the order of the elements does not need to be the same in all four arguments, but that the names of all four arguments need to be identical (unless mean or std are given as scalars, in which case they will be appropriately replicated.)

Value

A list of conditional probability tables whose names correspond to regs. Each conditional probability table is expressed as a data frame whose columns correspond to either parent variables or states of the child variable and whose rows correspond to configurations of the parent variable.

Warning

Variables are given from highest to lowest state, for example ‘High’, ‘Medium’, ‘Low’. This is the order expected by StatShop. Note that pvecToCutpoints expects probability vectors in the opposite order.

Author(s)

Russell Almond
calcDDTable

Calculates DiBello–Dirichlet model probability and parameter tables

Description

The DiBello–Dirichlet model creates a hyper-Dirichlet prior distribution by interpolating between
an masterProfile and a noviceProfile. This function builds the hyper-Dirichlet parameter table,
or with normalization, the conditional probability table for this distribution type.

Usage

calcDDTable(skillLevels, obsLevels, skillWeights, masterProfile,
  noviceProfile = 0.5, rule = "Compensatory")
calcDDFrame(skillLevels, obsLevels, skillWeights, masterProfile,
  noviceProfile = 0.5, rule = "Compensatory")

Arguments

- **skillLevels**: A list of character vectors giving names of levels for each of the condition variables.
- **obsLevels**: A character vector giving names of levels for the output variables from highest
to lowest. As a special case, can also be a vector of integers.
- **skillWeights**: A numeric vector of the same length as skillLevels giving the weight to be applied to each skill.
- **masterProfile**: The Dirichlet prior for “experts” (see Details). Its length should match obsLevels.
- **noviceProfile**: The Dirichlet prior for “novices” (see Details). Its length should match obsLevels
or as a special case a scalar quantity gives a uniform prior. Default is uniform prior with weight 1/2.
- **rule**: Function for computing effective theta (see Details).

References


See Also

buildRegressions

Examples

data(MathGrades)
pl <- buildParentList(structMatrix(MathGrades$var),"Algebra")
rt <- buildRegressions(MathGrades$var,MathGrades$means,pl)
tabs <- buildRegressionTables(rt, MathGrades$pvecs, MathGrades$means,
sqrt(diag(MathGrades$var)))
**Details**

Assume for the moment that there are two possible skill profiles: “expert” and “novice”. This model presumes a conditional probability table for the outcome given skill profile with two rows each of which is an independent categorical distribution. The natural conjugate prior is an independent Dirichlet distribution for each row. The parameters for this distribution are given in the `masterProfile` and `noviceProfile` arguments.

If there is more than one parent variable or if the parent variable has more than one state, the situation becomes muddier. The “expert” state is obviously the one with all the variables at the highest levels and the “novice” is the one with all variables at the lowest levels. If we can assign an integer between 0 and 1 to each of the intermediate states, then we can interpolate between them to produce Dirichlet priors for each row.

This distribution type uses the DiBello effective theta technique to come up with the interpolation. Each parent variable state is assigned a ‘theta’ value using the `effectiveThetas` function to assign a numeric value to each one. These are then combined using the function `rule` in the rule argument. The resulting theta values are then scaled to a range of 0–1. The prior for that row is a weighted combination of the `masterProfile` and `noviceProfile`.

The combination of the individual effective theta values into a joint value for effective theta is done by the function reference by `rule`. This should be a function of three arguments: `theta` — the vector of effective theta values for each parent, `alphas` — the vector of discrimination parameters, and `beta` — a scalar value giving the difficulty. The initial distribution supplies three functions appropriate for use with `calcDSTable`: Compensatory, Conjunctive, and Disjunctive. Note that the beta argument is effectively ignored because of the later scaling of the output.

Normally `obslevel` should be a character vector giving state names. However, in the special case of state names which are integer values, R will “helpfully” convert these to legal variable names by prepending a letter. This causes other functions which rely on the `names()` of the result being the state names to break. As a special case, if the value of `obsLevel` is of type numeric, then `calcDSFrame()` will make sure that the correct values are preserved.

**Value**

For `calcDDTable`, a matrix whose rows correspond configurations of the parent variable states (`skillLevels`) and whose columns correspond to `obsLevels`. Each row of the table is the parameters of a Dirichlet distribution, so the whole matrix is the parameters for a hyper-Dirichlet distribution. The order of the parent rows is the same as is produced by applying `expand.grid` to `skillLevels`.

For `calcDDFrame` a data frame with additional columns corresponding to the entries in `skillLevels` giving the parent value for each row.

**Note**

Unlike `calcDSTable`, there is not a corresponding DiBello-Dirichlet distribution support in StatShop. This function is used to model the parameters of an unconstrained hyper-Dirichlet distribution.

This was originally designed for use in Situational Judgment Tests where experts might not agree on the “key”.

Note: Zeros in the `masterProfile` indicate responses that a master would never make. They will result in zero probability of mastery for any response which yields that outcome.
**References**


**See Also**

effectiveThetas, Compensatory, calcDNTable, calcDSTable, expand.grid

**Examples**

```r
skill1l <- c("High","Medium","Low")
skill2l <- c("High","Low")
option5L <- c("A","B","C","D","E")

## Expert responses
eProfile <- c(A=7,B=15,C=3,D=0,E=0)

paramT <- calcDDTable(list(S1=skill1l,S2=skill2l), option5L,
c(S1=2,S2=1), masterProfile=eProfile+0.5)

paramF <- calcDDFrame(list(S1=skill1l,S2=skill2l), option5L,
c(S1=2,S2=1), masterProfile=5*eProfile+0.5,
noviceProfile=2)
```

---

**calcDNTable**

*Create the probability table for DiBello–Normal distribution*

**Description**

The `calcDNTable` function takes a description of input and output variables for a Bayesian network distribution and a collection of IRT-like parameter (discrimination, difficulty) and calculates a conditional probability table using the DiBello–Normal distribution (see Details). The `calcDNFrame` function returns the value as a data frame with labels for the parent states.

**Usage**

```r
calcDNTable(skillLevels, obsLevels, lnAlphas, beta, std, rule = "Compensatory")
calcDNFrame(skillLevels, obsLevels, lnAlphas, beta, std, rule = "Compensatory")
```
Arguments

skillLevels A list of character vectors giving names of levels for each of the condition variables.

obsLevels A character vector giving names of levels for the output variables from highest to lowest. Can also be a vector of integers (see Details).

lnAlphas A vector of log slope parameters. Its length should be either 1 or the length of skillLevels, depending on the choice of rule.

beta A vector of difficulty (-intercept) parameters. Its length should be either 1 or the length of skillLevels, depending on the choice of rule.

std The log of the residual standard deviation (see Details).

rule Function for computing effective theta (see Details).

Details

The DiBello–Normal distribution (Almond et al, 2015) is a variant of the DiBello–Samejima distribution (Almond et al, 2001) for creating conditional probability tables for Bayesian networks which uses a regression-like (probit) link function in place of Samejima’s graded response link function. The basic procedure unfolds in three steps.

1. Each level of each input variable is assigned an “effective theta” value — a normal value to be used in calculations.

2. For each possible skill profile (combination of states of the parent variables) the effective thetas are combined using a combination function. This produces an “effective theta” for that skill profile.

3. Taking the effective theta value as the mean, the probability that the examinee will fall into each category.

The parent (conditioning) variables are described by the skillLevels argument which should provide for each parent variable in order the names of the states ranked from highest to lowest value. These are calculated through the function effectiveThetas which gives equally spaced points on the probability curve. Note that for the DiBello-Normal distribution, Step 1 and Step 3 are inverses of each other (except for rounding error).

The combination of the individual effective theta values into a joint value for effective theta is done by the function reference by rule. This should be a function of three arguments: theta — the vector of effective theta values for each parent, alphas — the vector of discrimination parameters, and beta — a scalar value giving the difficulty. The initial distribution supplies five functions appropriate for use with calcDSTable: Compensatory, Conjunctive, and Disjunctive, OffsetConjunctive, and OffsetDisjunctive. The last two have a slightly different parameterization: alpha is assumed to be a scalar and betas parameter is vector valued. Note that the discrimination and difficulty parameters are built into the structure function and not the probit curve.

The effective theta values are converted to probabilities by assuming that the categories for the consequence variable (obsLevels) are generated by taking equal probability divisions of a standard normal random variable. However, a person with a given pattern of condition variables is drawn from a population with mean at effective theta and standard deviation of exp(std). The returned numbers are the probabilities of being in each category.
Normally obslevel should be a character vector giving state names. However, in the special case of state names which are integer values, R will “helpfully” convert these to legal variable names by prepending a letter. This causes other functions which rely on the names() of the result being the state names to break. As a special case, if the value of obsLevel is of type numeric, then calcDNFrame() will make sure that the correct values are preserved.

Value

For calcDNTable, a matrix whose rows correspond configurations of the parent variable states (skillLevels) and whose columns correspond to obsLevels. Each row of the table is a probability distribution, so the whole matrix is a conditional probability table. The order of the parent rows is the same as is produced by applying expand.grid to skillLevels.

For calcDNFrame a data frame with additional columns corresponding to the entries in skillLevels giving the parent value for each row.

Note

This distribution class was developed primarily for modeling relationships among proficiency variables. For models for observables, see calcDSTable.

Author(s)

Russell Almond

References


See Also

effectiveThetas,Compensatory,OffsetConjunctive,eThetaFrame,calcDSTable,calcDNllike,calcDPCTable,expand.grid

Examples

```r
## Set up variables
skill1l <- c("High","Medium","Low")
skill2l <- c("High","Medium","Low","LowerYet")
skill3l <- c("Advanced","Proficient","Basic","Developing")
cptSkill3 <- calcDNTable(list(S1=skill1l,S2=skill2l),skill3l,
                        log(c(S1=1,S2=.75)),1.0,log(0.5),
                        rule="Compensatory")
cpfSkill3 <- calcDNFrame(list(S1=skill1l,S2=skill2l),skill3l,
                        log(c(S1=1,S2=.75)),1.0,log(0.5),
```
calcDPCTable

_creates the probability table for the discrete partial credit model

Description

The calcDPCTable function takes a description of input and output variables for a Bayesian network distribution and a collection of IRT-like parameter (discrimination, difficulty) and calculates a conditional probability table using the discrete partial credit distribution (see Details). The calcDPCFrame function returns the value as a data frame with labels for the parent states.

Usage

calcDPCTable(skillLevels, obsLevels, lnAlphas, betas,
   rules = "Compensatory", link="partialCredit",
   linkScale=NULL, Q=TRUE,
   tvals=lapply(skillLevels,
     function (sl) effectiveThetas(length(sl)))))

calcDPCFrame(skillLevels, obsLevels, lnAlphas, betas,
   rules = "Compensatory", link="partialCredit",
   linkScale=NULL, Q=TRUE,
   tvals=lapply(skillLevels,
     function (sl) effectiveThetas(length(sl)))))

Arguments

skillLevels A list of character vectors giving names of levels for each of the condition variables.
obsLevels A character vector giving names of levels for the output variables from highest to lowest. As a special case, can also be a vector of integers.
lnAlphas A list of vectors of log slope parameters. Its length should be 1 or length(obsLevels)-1. The required length of the individual component vectors depends on the choice of rule (and is usually either 1 or the length of skillLevels).
betas A list of vectors of difficulty (-intercept) parameters. Its length should be 1 or length(obsLevels)-1. The required length of the individual component vectors depends on the choice of rule (and is usually either 1 or the length of skillLevels).
rules A list of functions for computing effective theta (see Details). Its length should be length(obsLevels)-1 or 1 (implying that the same rule is applied for every gap.)
link The function that converts a table of effective thetas to probabilities
linkScale An optional scale parameter for the link function. This is only used with certain choices of link function.
calcDPCTable

Q

This should be a Q matrix indicating which parent variables are relevant for which state transitions. It should be a number of states minus one by number of parents logical matrix. As a special case, if all variable are used for all levels, then it can be a scalar value.

tvals

A list of the same length as skillLevels. Each element should be a numeric vector values on the theta (logistic) scale corresponding to the levels for that parent variable. The default spaces them equally according to the normal distribution (see effectiveThetas).

Details

The discrete graded response model is a generalization of the DiBello–Samejima mechanism for creating conditional probability tables for Bayesian network models using IRT-like parameters (calcDSTable). The basic procedure unfolds in three steps.

1. Each level of each input variable is assigned an “effective theta” value — a normal value to be used in calculations.
2. For each possible skill profile (combination of states of the parent variables) the effective thetas are combined using a one of the rule functions. This produces an “effective theta” for that skill profile.
3. The effective theta table is input into the link function to produce a probability distribution over the states of the outcome variables.

The parent (conditioning) variables are described by the skillLevels argument which should provide for each parent variable in order the names of the states ranked from highest to lowest value. The default implementation uses the function effectiveThetas to calculate equally spaced points on the normal curve. This can be overridden by supplying a tvals argument. This should be a list of the same length as skillLevels with each element having the same length as the corresponding element of skillLevels.

The tvals (either default or user supplied) are used to create a table of rows with values \( \theta_1, \ldots, \theta_K \), corresponding to all possible combinations of the parent variables (using expand.grid).

Let \( X \) be the child variable of the distribution, and assume that it can take on \( M \) possible states labeled \( x_1 \) through \( x_M \) in increasing order. (Note: that calcDPCTable assumes variable states are ordered the other direction: from highest to lowest.) For each state but the lowest state (the last one in the input order) defines a combination rule \( Z_m(\theta_1, \ldots, \theta_K; \text{alphas}, \text{betas}) \). Applying these functions to the rows of the table produces a table of effective thetas for each configuration of the parent variables and each child state except for the lowest. (The metaphor is this theta represents the “ability level” required to reach that output state.)

Note that the \( Z_m(\cdot) \)s do not need to have the same parameters or even the same functional form.

The argument rules should contain a list of the names of the combination functions, the first one corresponding to \( Z_M(\cdot) \), and so forth in descending order. As a special case, if rules has only one element, than it is used for all of the transitions. Similarly, the \( \text{lnAlphas} \) and \( \text{betas} \) should also be lists of the parameters of the combination functions corresponding to the transitions between the levels. The \( \text{betas}[[m]] \) represent difficulties (negative intercepts) and the \( \exp(\text{lnAlphas}[[m]]) \) represent slopes for the transition to level \( m \) (following the highest to lowest order). Again if these lists have length one, the same value is used for all transitions.

The length of the elements of \( \text{lnAlphas} \) and \( \text{betas} \) is determined by the specific choice of combination function. The functions Compensatory, Conjunctive, and Disjunctive all assume that there
will be one \( \ln \alpha \) for each parent variable, but a single \( \beta \). The functions `OffsetConjunctive`, and `OffsetDisjunctive` both assume that there will be one beta for each parent variable, but a single \( \ln \alpha \).

The code `link` function is then applied to the table of effective theta values to produce a conditional probability distribution. Two link functions are currently supported: `partialCredit` is based on the generalized partial credit model (Muraki, 1992), `gradedResponse` is a modified version of the graded response model (Samejima, 1969). (The modification corrects for problems when the curves cross.) A third planned link function is based on a normal error model, this will require the extra `linkScale` parameter.

The \( Q \) matrix is used in situations where some of the parent variables are not relevant for one or more parent transitions. If parent \( k \) is relevant for the transition between state \( m+1 \) and \( m \) (remember that states are coded from highest to lowest) then \( Q[m,k] \) should be TRUE. In particular, \( e\text{Theta}[,Q[m,]] \) is passed to the combination rule, not all of theta. If there are false entries in \( Q \) the corresponding sets of alphas and betas need to have the correct length. Generally speaking, \( Q \) matrices with FALSE entries are not appropriate with the `gradedResponse` link. As a special case if \( Q=\text{TRUE} \), then all parent variables are used for all state transitions.

Normally `obslevel` should be a character vector giving state names. However, in the special case of state names which are integer values, R will “helpfully” convert these to legal variable names by prepending a letter. This causes other functions which rely on the `names()` of the result being the state names to break. As a special case, if the value of `obsLevel` is of type numeric, then `calcDSFrame()` will make sure that the correct values are preserved.

**Value**

For `calcDPCTable`, a matrix whose rows correspond configurations of the parent variable states (\( \text{skillLevels} \)) and whose columns correspond to `obsLevels`. Each row of the table is a probability distribution, so the whole matrix is a conditional probability table. The order of the parent rows is the same as is produced by applying `expand.grid` to `skillLevels`.

For `calcDPCFrame` a data frame with additional columns corresponding to the entries in `skillLevels` giving the parent value for each row.

**Note**

The framework set up by this function is completely expandable. The `link` and the elements of `rules` can be any value that is suitable for the first argument of `do.call`.

Elements of `rules` are called with the expression `do.call(rules[[kk]],list(thetas,exp(lnAlphas[[kk]]),betas[[kk]])` where `thetas` is the matrix of effective theta values produced in the first step of the algorithm, and the return function should be a vector of effective thetas, one for each row of thetas.

The `link` function is called with the expression `do.call(link,list(et,linkScale,obsLevels))` where `et` is the matrix of effective thetas produced in the second step. It should return a conditional probability table with the same number of rows and one more column than `et`. All of the rows should sum to 1.0.

**Author(s)**

Russell Almond
References


See Also
effectiveThetas, Compensatory, OffsetConjunctive, eThetaFrame, calcDNTable, calcDSTable, expand.grid, gradedResponse, partialCredit

Examples

```r
## Set up variables
skill1l <- c("High","Medium","Low")
skill2l <- c("High","Medium","Low","LowerYet")
correctL <- c("Correct","Incorrect")
 pcreditL <- c("Full","Partial","None")
 gradeL <- c("A","B","C","D","E")

## Simple binary model, these three should be the same.
cptCorrect <- calcDPCTable(list(S1=skill1l,S2=skill2l),correctL,
 log(c(S1=1,S2=.75)),1.0,rule="Compensatory",
 link="partialCredit")
cptCorrect2 <- calcDPCTable(list(S1=skill1l,S2=skill2l),correctL,
 log(c(S1=1,S2=.75)),1.0,rule="Compensatory",
 link="gradedResponse")
cptCorrect1 <- calcDSTable(list(S1=skill1l,S2=skill2l),correctL,
 log(c(S1=1,S2=.75)),1.0,rule="Compensatory",
 link="gradedResponse")

stopifnot (all (abs(cptCorrect2-cptCorrect1) <.001))
stopifnot (all (abs(cptCorrect-cptCorrect1) <.001))

## Conjunctive uses multiple betas, not multiple alphas.
cptConj <- calcDPCTable(list(S1=skill1l,S2=skill2l),correctL,
 log(1),c(S1=0.5,S2=.7),rule="OffsetConjunctive")

## Test for no parent case
cptTheta <- calcDPCTable(list(),skill1l,numeric(),0,rule="Compensatory",
 link="normalLink",linkScale=.5)
cpfTheta <- calcDPCFrame(list(),skill1l,numeric(),0,rule="Compensatory",
 link="normalLink",linkScale=.5)

## Simple model, Skill 1 needed for step 1, Skill 2 for Step 2.
cptPC1 <- calcDPCFrame(list(S1=skill1l,S2=skill2l),pcreditL,
```
lnAlphas=log(1),
betas=list(full=c(S1=0,S2=999),partial=c(S2=999,S2=0)),
rule="OffsetDisjunctive")

# Variant using Q-matrix
cptPC1a <- calcDPCTable(list(S1=skill1l,S2=skill2l),pcreditL,
  lnAlphas=log(1),
betas=list(full=c(S1=0),partial=c(S2=0)),
  Q=matrix(c(TRUE,FALSE,FALSE,TRUE),2,2),
  rule="OffsetDisjunctive")
stopifnot(all(abs(as.vector(numericPart(cptPC1))-as.vector(cptPC1a))<.0001))

# Complex model, different rules for different levels
cptPC2 <- calcDPCTable(list(S1=skill1l,S2=skill2l),pcreditL,
  list(full=log(1),partial=log(c(S1=1,S2=.75))),
  betas=list(full=c(0,999),partial=1.0),
  rule=list("OffsetDisjunctive","Compensatory"))

# Graded Response Model, typically uses different difficulties
cptGraded <- calcDPCTable(list(S1=skill1l),gradeL,
  log(1),betas=list(A=2,B=1,C=0,D=-1),
  rule="Compensatory",link="gradedResponse")

# Partial credit link is somewhat different
cptPC5 <- calcDPCTable(list(S1=skill1l),gradeL,
  log(1),betas=list(A=2,B=1,C=0,D=-1),
  rule="Compensatory",link="partialCredit")
cptPC5a <- calcDPCTable(list(S1=skill1l),gradeL,
  log(1),betas=1,
  rule="Compensatory",link="partialCredit")

# Need to be careful when using different slopes (or non-increasing difficulties) with graded response link as curves may cross.
cptCross <- calcDPCTable(list(S1=skill1l),pcreditL,
  log(1),betas=list(full=-1,partial=1),
  rule="Compensatory",link="gradedResponse")
stopifnot(all(abs(cptCross[,"Partial"])<.001))

---

calcDSllike  
*Calculates the log-likelihood for data from a DiBello–Samejima (Normal) distribution*

**Description**

These functions take data which represent draws from a categorical data with the given DiBello–Samejima distribution and returns the log-likelihood of the given data.
Usage

calcdSllike(data, parents, skillLevels, child, obsLevels, lnAlphas, beta, dinc = 0, rule = "Compensatory")
calcdNllike(data, parents, skillLevels, child, obsLevels, lnAlphas, beta, std, rule = "Compensatory")

Arguments

data A data frame whose columns contain variables corresponding to parent and child.
parents A vector of names for the columns in data corresponding to the parent variables.
child The name of the child variable, should refer to a column in data.
skillLevels A list of character vectors giving names of levels for each of the condition variables.
obsLevels A character vector giving names of levels for the output variables from highest to lowest.
lnAlphas A vector of log slope parameters. Its length should be either 1 or the length of skillLevels, depending on the choice of rule.
beta A vector of difficulty (-intercept) parameters. Its length should be either 1 or the length of skillLevels, depending on the choice of rule.
dinc Vector of difficulty increment parameters (see calcdSTable).
rule Function for computing effective theta (see calcdSTable).
std The log of the residual standard deviation (see Details).

Details

This function assumes that the observed data are independent draws from a Bayesian network. This function calculates the log-likelihood of a single conditional probability table. First, it calculates a table of counts corresponding states of the parent and child variables using the function dataTable. Next it calculates the conditional probability for each cell using the function calcdSTable or calcdNTable.

It then calculates the log-likelihood as the sum of $\text{count}(\text{cell}) \times \log(Pr(\text{cell}))$ where this value is set to zero if $\text{count}(\text{cell})$ is zero (this allows cells with zero probability as long as the count is also zero).

Value

A real giving the log-likelihood of the observed data.

Note

This function is primarily about testing the log likelihood calculations used internally in StatShop.

Author(s)

Russell Almond
calcDSTable

Create the probability table for DiBello–Samejima distribution

**Description**

The calcDSTable function takes a description of input and output variables for a Bayesian network distribution and a collection of IRT-like parameter (discrimination, difficulty) and calculates a conditional probability table using the DiBello-Samejima distribution (see Details). The calcDSFrame function returns the value as a data frame with labels for the parent states.
Usage

calcDSTable(skillLevels, obsLevels, lnAlphas, beta, dinc = 0,
rule = "Compensatory")
calcDSFrame(skillLevels, obsLevels, lnAlphas, beta, dinc = 0,
rule = "Compensatory")

Arguments

skillLevels  A list of character vectors giving names of levels for each of the condition variables.
obsLevels  A character vector giving names of levels for the output variables from highest to lowest. As a special case, can also be a vector of integers.
lnAlphas  A vector of log slope parameters. Its length should be either 1 or the length of skillLevels, depending on the choice of rule.
beta  A vector of difficulty (-intercept) parameters. Its length should be either 1 or the length of skillLevels, depending on the choice of rule.
dinc  Vector of difficulty increment parameters (see Details).
rule  Function for computing effective theta (see Details).

Details

The DiBello–Samejima model is a mechanism for creating conditional probability tables for Bayesian network models using IRT-like parameters. The basic procedure unfolds in three steps.

1. Each level of each input variable is assigned an “effective theta” value — a normal value to be used in calculations.

2. For each possible skill profile (combination of states of the parent variables) the effective thetas are combined using a combination function. This produces an “effective theta” for that skill profile.

3. The effective theta is input into Samejima’s graded-response model to produce a probability distribution over the states of the outcome variables.

The parent (conditioning) variables are described by the skillLevels argument which should provide for each parent variable in order the names of the states ranked from highest to lowest value. The original method (Almond et al., 2001) used equally spaced points on the interval \([-1, 1]\) for the effective thetas of the parent variables. The current implementation uses the function effectiveThetas to calculate equally spaced points on the normal curve.

The combination of the individual effective theta values into a joint value for effective theta is done by the function reference by rule. This should be a function of three arguments: theta — the vector of effective theta values for each parent, alphas — the vector of discrimination parameters, and beta — a scalar value giving the difficulty. The initial distribution supplies five functions appropriate for use with calcDSTable: Compensatory, Conjunctive, and Disjunctive, OffsetConjunctive, and OffsetDisjunctive. The last two have a slightly different parameterization: alpha is assumed to be a scalar and betas parameter is vector valued. Note that the discrimination and difficulty parameters are built into the structure function and not the IRT curve.
The Samejima graded response link function describes a series of curves:

\[ P_m(\theta) = Pr(X \geq x - m|\theta) = \logit^{-1}(\theta - d_m) \]

for \( m > 1 \), where \( D = 1.7 \) (a scale factor to make the logistic curve match more closely with the probit curve). The probability for any given category is then the difference between two adjacent logistic curves. Note that because a difficulty parameter was included in the structure function, we have the further constraint that \( \sum d_m = 0 \).

To remove the parameter restriction we work with the difference between the parameters: \( d_m - d_{m-1} \). The value of \( d_2 \) is set at \(-\text{sum}(\text{dinc})/2\) to center the \( d \) values. Thus the \( \text{dinc} \) parameter (which is required only if \( \text{length(\text{obsLevels})}>2 \)) should be of length \( \text{length(\text{obsLevels})-2} \). The first value is the difference between the \( d \) values for the two highest states, and so forth.

Normally \( \text{obslevel} \) should be a character vector giving state names. However, in the special case of state names which are integer values, R will “helpfully” convert these to legal variable names by prepending a letter. This causes other functions which rely on the \( \text{names()} \) of the result being the state names to break. As a special case, if the value of \( \text{obsLevel} \) is of type numeric, then \( \text{calcDSFrame()} \) will make sure that the correct values are preserved.

Value

For \( \text{calcDSTable} \), a matrix whose rows correspond configurations of the parent variable states (\( \text{skillLevels} \)) and whose columns correspond to \( \text{obsLevels} \). Each row of the table is a probability distribution, so the whole matrix is a conditional probability table. The order of the parent rows is the same as is produced by applying \( \text{expand.grid} \) to \( \text{skillLevels} \).

For \( \text{calcDSFrame} \) a data frame with additional columns corresponding to the entries in \( \text{skillLevels} \) giving the parent value for each row.

Note

This distribution class is not suitable for modeling relationship among proficiency variable, primarily because the normal mapping used in the effective theta calculation and the Samejima graded response models are not inverses. For those model, the function \( \text{calcDNTable} \), which uses a probit link function, is recommended instead.

Author(s)

Russell Almond

References


calcNoisyAndTable

See Also
effectiveThetas, Compensatory, OffsetConjunctive, eThetaFrame, calcDNTable, calcDSllike, calcDPCTable, expand.grid

Examples

```r
## Set up variables
skill1l <- c("High", "Medium", "Low")
skill2l <- c("High", "Medium", "Low", "LowerYet")
correctL <- c("Correct", "Incorrect")
gradeL <- c("A", "B", "C", "D", "E")

cptCorrect <- calcDSTable(list(S1=skill1l, S2=skill2l), correctL, 
                          log(c(S1=1, S2=.75)), 1.0, rule="Conjunctive")

cpfCorrect <- calcDSFrame(list(S1=skill1l, S2=skill2l), correctL, 
                          log(c(S1=1, S2=.75)), 1.0, rule="Conjunctive")

cptGraded <- calcDSTable(list(S1=skill1l), gradeL, 0.0, 0.0, dinc=c(.3, .4, .3))
```

Description

Calculates the conditional probability table for a noisy-and distribution. This follows a logical model where all inputs must be true for the output to be true; however, some "noise" is allowed that produces random deviations from the pure logic. The noisy-min is a generalization in which all variables are ordered, and the weakest of the parent variables drives the conditional probabilities of the child variable.

Usage

```r
calcNoisyAndTable(skillLevels, obsLevels = c("True", "False"),
                    bypass = rep(0, length(skillLevels)), noSlip=1,
                    thresholds = sapply(skillLevels, function(states) states[1]))
calcNoisyAndFrame(skillLevels, obsLevels = c("True", "False"),
                   bypass = rep(0, length(skillLevels)), noSlip=1,
                   thresholds = sapply(skillLevels, function(states) states[1]))
```
Arguments

skillLevels A list of character vectors giving names of levels for each of the condition variables.

obsLevels A character vector giving names of levels for the output variables from highest to lowest. As a special case, can also be a vector of integers. Its length should be 2, and the first value is considered to be logically equivalent to "true".

noSlip A scalar value between 0 and 1. This represents the probability that the output will be true when all of the inputs are true (e.g., \(1 - \text{the probability that an examinee will make a careless error}\)).

bypass A vector of the same length as skillLevels. For each parent variable, this represents the probability that the process will act as if that input condition is met, even if it is not met.

thresholds If the input variables have more than two states, values that are equal to or higher than this threshold are considered true. It is assumed that the states of the variables are ordered from highest to lowest.

Details

The noisy-and distribution assumes that both the input and output variables are binary. Basically, the output should be true if all of the inputs are true. Let \(S_k = 1\) if the \(k\)th input is true, and let \(r_k\) be the bypass parameter corresponding to the \(k\)th input variable. (If the \(S_k\)'s represent a skill, then \(r_k\) represents the probability that an examinee who lacks that skill will bypass the need for that skill in solving the problem.) Then the probability of the true state for the output variable will be:

\[
\Pr(X = \text{True} | S) = r_0 \prod_k r_k^{1-S_k},
\]

where \(r_0\) (the noSlip parameter) is the probability that the output will be true even when all of the inputs are true.

It is assumed that all variables are ordered from highest to lowest state, so that the first state corresponds to "true" the others to false. If the input variable has more than two states, then it can be reduced to a binary variable by using the threshold argument. Any values which are equal to or higher than the threshold for that variable are assumed to be true. (In this case, higher means closer to the the beginning of the list of possible values.)

The noisy-min is a generalization

Value

For calcNoisyAndTable, a matrix whose rows correspond configurations of the parent variable states (skillLevels) and whose columns correspond to obsLevels. Each row of the table is a probability distribution, so the whole matrix is a conditional probability table. The order of the parent rows is the same as is produced by applying expand.grid to skillLevels.

For calcNoisyAndFrame a data frame with additional columns corresponding to the entries in skillLevels giving the parent value for each row.
Note

This is related to the DINA and NIDA models, but uses a slightly different parameterization. In particular, if the noSlip parameter is omitted, it is a noisy input deterministic and-gate (NIDA), and if the bypass parameters are omitted, it is similar to a deterministic input noisy and-gate (DINA), except it lacks a guessing parameter.

Author(s)

Russell Almond

References


See Also

calcDSTable, calcDNTable, calcDPCTable, expand.grid, calcNoisyOrTable

Examples

## Logical and table
and <- calcNoisyAndFrame(list(c("True","False"),c("True","False")),
c("Right","Wrong"))
stopifnot (all(and$Right==c(1,0,0,0)))

## DINA, logical-and except that is allows for a small chance of slipping.
dina <- calcNoisyAndFrame(list(c("True","False"),c("True","False")),
noSlip=.9)
stopifnot (all(abs(dina$Right-c(.9,0,0,0))<.0001))

##NIDA, logical-and except that inputs can randomly be bypassed
nida <- calcNoisyAndFrame(list(c("True","False"),c("True","False")),
bypass=c(.3,.4))
stopifnot (all(abs(nida$Right-c(1,.3,.4,.12))<.0001))

##Full Noisy And distribution
noisyAnd <- calcNoisyAndFrame(list(c("True","False"),c("True","False")),
noSlip=.9,bypass=c(.3,.4))
calcNoisyOrTable

*Calculate the conditional probability table for a Noisy-Or distribution*

**Description**

Calculates the conditional probability table for a noisy-and distribution. This follows a logical model where at least one inputs must be true for the output to be true; however, some "noise" is allowed that produces random deviations from the pure logic.

**Usage**

```r
calcNoisyOrTable(skillLevels, obsLevels = c("True", "False"),
                  suppression = rep(0, length(skillLevels)), noGuess = 1,
                  thresholds = sapply(skillLevels, function(states) states[1]))
```

**Arguments**

- **skillLevels**: A list of character vectors giving names of levels for each of the condition variables.
- **obsLevels**: A character vector giving names of levels for the output variables from highest to lowest. As a special case, can also be a vector of integers. Its length should be 2, and the first value is considered to be logically equivalent to "true".
- **suppression**: A vector of the same length as skillLevels. For each parent variable, this represents the probability that the process will act as if that input condition is not met, even if it is met.
- **noGuess**: A scalar value between 0 and 1. This represents the probability that the output will be false even when all of the inputs are false (e.g., 1-guessing probability).
- **thresholds**: If the input variables have more than two states, values that are equal to or higher than this threshold are considered true. It is assumed that the states of the variables are ordered from highest to lowest.
Details

The noisy-or distribution assumes that both the input and output variables are binary. Basically, the output should be true if any of the inputs are true. Let \( S_k = 1 \) if the \( k \)th input is true, and let \( q_k \) be the suppression parameter corresponding to the \( k \)th input variable. (If the \( S_k \)'s represent a skill, then \( q_k \) represents the probability that an examinee who has that skill will fail to correctly apply it.) Then the probability of the true state for the output variable will be:

\[
Pr(X = \text{True} | S) = 1 - q_0 \prod_k q_k^{1-S_k},
\]

where \( q_0 \) (the noGuess parameter) is the probability that the output will be false even when all of the inputs are false.

It is assumed that all variables are ordered from highest to lowest state, so that the first state corresponds to "true" the others to false. If the input variable has more than two states, then it can be reduced to a binary variable by using the threshold argument. Any values which are equal to or higher than the threshold for that variable are assumed to be true. (In this case, higher means closer to the beginning of the list of possible values.)

Value

For calcNoisyOrTable, a matrix whose rows correspond configurations of the parent variable states (skillLevels) and whose columns correspond to obsLevels. Each row of the table is a probability distribution, so the whole matrix is a conditional probability table. The order of the parent rows is the same as is produced by applying expand.grid to skillLevels.

For calcNoisyOrFrame a data frame with additional columns corresponding to the entries in skillLevels giving the parent value for each row.

Note

This is related to the DINO and NIDO models, but uses a slightly different parameterization. In particular, if the noSlip parameter is omitted, it is a noisy input deterministic and-gate (NIDO), and if the bypass parameters are omitted, it is similar to a deterministic input noisy and-gate (DINO), except is lacks a slip parameter.

Author(s)

Russell Almond

References


**See Also**

`calcDSTable`, `calcDNTable`, `calcDPCTable`, `expand.grid`, `calcNoisyOrTable`

**Examples**

```r
## Logical or table
or <- calcNoisyOrFrame(list(c("True","False"),c("True","False")),
c("Right","Wrong"))
stopifnot (all(or$Right==c(1,1,1,0)))

## DINO, logical-or except that is allows for a small chance of slipping.
dino <- calcNoisyOrFrame(list(c("True","False"),c("True","False")),
noGuess=.9)
stopifnot (all(abs(dino$True-c(1.0,1.0,1.0,.1))<.0001))

## NIDO, logical-or except that inputs can randomly be bypassed
nido <- calcNoisyOrFrame(list(c("True","False"),c("True","False")),
suppression=c(.3,.4))
stopifnot (all(abs(nido$True-c(.88,.6,.7,0))<.0001))

## Full Noisy Or distribution
noisyOr <- calcNoisyOrFrame(list(c("True","False"),c("True","False")),
noguess=.9,suppression=c(.3,.4))
stopifnot (all(abs(noisyOr$False-c(.12,.4,.3,1)*.9)<.0001))

thresh <- calcNoisyOrFrame(list(c("H","M","L"),c("H","M","L")),
c("Right","Wrong"),
threshold=c("M","H"))
stopifnot (all(thresh$Right==c(1,1,1,1,0,1,1,0)))
```

---

**colorspread**

*Produces an ordered palate of colours with the same hue.*

**Description**

This takes a colour specification, and produces an ordered series of colours by manipulating the saturate (and possibly value) of the color, leaving the hue constant. This produces a colour palate suitable for plotting ordered factors, which looks good on a colour display, but also reproduces well on a grayscale printer (or for persons with limited colour perception).
Usage

colorspread(col, steps, maxsat = FALSE, rampval = FALSE)

Arguments

col A color in any format suitable as input to \texttt{col2rgb}.

steps A integer describing the number of colors to create.

maxsat A logical value. If true, the final color in the series will have saturation 1, instead of whatever is appropriate for the input.

rampval A logical value. If true, the value as well as the saturation of the color is ramped.

Details

The colour is converted to a RGB value using \texttt{col2rgb} and then to an HSV value using \texttt{rgb2hsv}. The saturation is then scaled into \texttt{steps} equal intervals. If requested, the value is scaled as well.

Value

A character vectors of length \texttt{steps} giving the colour palate from lowest to highest intensity. This is suitable to passing to the \texttt{col} argument of most graphics functions.

Note

Many of the built-in colours come with 4 intensity variants are meant to work well together. In some cases an expression like \texttt{paste("firebrick",1:4,sep="")} may work better than \texttt{colorspread}. To see the built-in colours, use the \texttt{colors} function.

Author(s)

Russell Almond

See Also

\texttt{compareBars}, \texttt{link[stackedBars]}

Examples

\begin{verbatim}
barplot(rep(1,4),col=colorspread("slategray",4))
barplot(rep(1,4),col=colorspread("slategray",4,maxsat=TRUE))
barplot(rep(1,4),col=colorspread("violetred",4))
barplot(rep(1,4),col=colorspread("violetred",4,rampval=TRUE))
\end{verbatim}
compareBars

Produces comparison stacked bar charts for two sets of groups

Description

This produces set of stacked bar charts grouped for comparison between two groups. For example, if suppose that there is a set of probabilities over a collection of proficiency variables measures both before and after obtaining a certain piece of evidence. The compareBars function would produce stacked bar charts which compare the prior and posterior probabilities for each variable.

Usage

```r
compareBars(data1, data2, profindex,
            groupNames = c(deparse(data1), deparse(data2)), ..., 
            ylim = c(min(offsets) - 0.25, max(1 + offsets)), 
            cex.names = par("cex.axis"), digits = 2, legend.loc = c(0,1), 
            legend.cex = par("cex"), col = par("col"), col1 = NULL, 
            col2 = NULL, main = NULL, sub = NULL, xlab = NULL, 
            ylab = NULL, rotlab = FALSE)
```

```r
compareBars2(data1, data2, profindex,
             groupNames=c("Prior","Post"), error.bars=2, scale=100, 
             err.col="gray20", ..., ylim = NULL)
```

Arguments

data1 Data set with first (prior) values
data2 Data set with second (posterior) values
profindex Index of one of the proficiency levels which will be used as the baseline for the stacked bar charts.
groupNames Names of the groups represented by data1 and data2 respectively.
... Other arguments to barplot.
ylim Default limits for Y axis.
cex.names Character magnification for names.
digits Number of digits for overlaid numeric variables.
legend.loc Location for legend, see legend.
legend.cex Character magnification for legend.
col The normal graphics col parameter (see par, passed through to other graphics operators using .... Is also the default for col1 and col2 if those values are not supplied.
col1 Color scale for the first data set. This should be a vector of colors equal to the number of groups.
**compareBars**

col2  Color scale for the second data set. This should be a vector of colors equal to the number of groups.

main  Character scalar giving main title (see `title`).

sub  Character scalar giving sub title (see `title`).

xlab  Character scalar giving x-axis label (see `title`).

ylab  Character scalar giving x-axis label (see `title`).

rotlab  If TRUE labels are rotated 90 degrees.

error.bars  The number of standard errors for error bars.

err.col  The color for error bars.

scale  Scales data as probabilities (scale=1) or percentages (scale=100).

**Note**

The function `compareBars2` is a somewhat experimental extension to `compareBars` which adds error bars to the posterior. The result is not entirely satisfactory, and this function may change with future releases.

**Author(s)**

Russell Almond

**References**


**See Also**

`stackedBars`, `colorspread`, `buildFactorTab`, `barplot`

**Examples**

```r
margins.prior <- data.frame(
  Trouble=c(Novice=.19, Semester1=.24, Semester2=.28, Semester3=.20, Semester4=.09),
  NDK=c(Novice=.01, Semester1=.09, Semester2=.35, Semester3=.41, Semester4=.14),
  Model=c(Novice=.19, Semester1=.28, Semester2=.31, Semester3=.18, Semester4=.04)
)

margins.post <- data.frame(
  Trouble=c(Novice=.03, Semester1=.15, Semester2=.39, Semester3=.32, Semester4=.11),
  NDK=c(Novice=.00, Semester1=.03, Semester2=.28, Semester3=.52, Semester4=.17),
  Model=c(Novice=.10, Semester1=.25, Semester2=.37, Semester3=.23, Semester4=.05)
)

foo <- compareBars(margins.prior, margins.post, 3, c("Prior","Post"),
  main="Margins before/after Medium Trouble Shooting Task",
  sub="Observables: cfgCor=Medium, logCor=High, logEff=Medium",
  legend.loc = "topleft",
)```
Compensatory

DiBello–Samejima combination function

Description

These functions take a vector of “effective theta” values for a collection of parent variables and calculates the effective theta value for the child variable according to the named rule. Used in calculating DiBello–Samejima and DiBello–Normal probability tables. These all have one slope parameter (alpha) per parent variable.

Usage

```r
Compensatory(theta, alphas, beta)
Conjunctive(theta, alphas, beta)
Disjunctive(theta, alphas, beta)
```

Arguments

- `theta`: A matrix of effective theta values whose columns correspond to parent variables and whose rows correspond to possible skill profiles.
- `alphas`: A vector of discrimination parameters in the same order as the columns of theta. (Note these function expect discrimination parameters and not log discrimination parameters as used in calcDSTable.)
- `beta`: A difficulty (-intercept) parameter.

Details

For Compensatory, the combination function for each row is:

\[(\text{alphas}[1] \times \text{theta}[1] + ... + \text{alphas}[K] \times \text{theta}[K]) / \sqrt{K} - \beta\]

where \(K\) is the number of parents. (The \(\sqrt{K}\) is a variance stabilization parameter.)

For Conjunctive, the combination function for each row is:

\[\min(\text{alphas}[1] \times \text{theta}[1], ..., \text{alphas}[K] \times \text{theta}[K]) - \beta\]
Compensatory

For Disjunctive, the combination function for each row is:

\[ \max(\text{alphas}[1] \times \text{theta}[1], ..., \text{alphas}[K] \times \text{theta}[K]) - \beta \]

Value

A vector of normal deviates corresponding to the effective theta value. Length is the number of rows of thetas.

Note

These functions expect the unlogged discrimination parameters, while calcDSTable expect the log of the discrimination parameters. The rationale is that log discrimination is bound away from zero, and hence a more natural space for MCMC algorithms. However, it is poor programming design, as it is liable to catch the unwary.

These functions are meant to be used as structure functions in the DiBello–Samejima and DiBello–Normal models. Other structure functions are possible and can be excepted by those functions as long as they have the same signature as these functions.

Author(s)

Russell Almond

References


See Also
effectiveThetas, calcDSTable, calcDNTable, calcDPCTable, OffsetConjunctive, eThetaFrame

Examples

```r
thetas <- expand.grid(list(S1=(3:1 -2), S2 = (3:1 -2)))
Compensatory(thetas, c(S1=1.25, S2=.75), 0.33)
Conjunctive(thetas, c(S1=1.25, S2=.75), 0.33)
Disjunctive(thetas, c(S1=1.25, S2=.75), 0.33)

skill <- c("High","Medium","Low")
eThetaFrame(list(S1=skill, S2=skill), c(S1=1.25, S2=.75), 0.33, "Compensatory")
eThetaFrame(list(S1=skill, S2=skill), c(S1=1.25, S2=.75), 0.33, "Conjunctive")
eThetaFrame(list(S1=skill, S2=skill), c(S1=1.25, S2=.75), 0.33, "Disjunctive")
```
Representation of a conditional probability table as an array.

Description

A conditional probability table for a node can be represented as an array with the first \( p \) dimensions representing the parent variables and the last dimension representing the states of the node. Given a set of values for the parent variables, the values in the last dimension contain the conditional probabilities corresponding conditional probabilities. A CPA is a special array object which represents a conditional probability table.

Usage

\[
\text{is.CPA(x)} \\
\text{as.CPA(x)}
\]

Arguments

\( x \) Object to be tested or coerced into a CPA.

Details

One way to store a conditional probability table is as an array in which the first \( p \) dimensions represent the parent variables, and the \( p + 1 \) dimension represents the child variable. Here is an example with two parent variables, \( A \) and \( B \), and a single child variable, \( C \):

\[
\begin{array}{ccc}
, & , & C=c1 \\
& & \\
& & b1  b2  b3 \\
b1  a1  0.07  0.23  0.30 \\
b2  a2  0.12  0.25  0.31 \\
b3  a3  0.17  0.27  0.32 \\
b4  a4  0.20  0.29  0.33 \\
\end{array}
\]

\[
\begin{array}{ccc}
, & , & C=c2 \\
& & \\
& & b1  b2  b3 \\
b1  a1  0.93  0.77  0.70 \\
b2  a2  0.88  0.75  0.69 \\
b3  a3  0.83  0.73  0.68 \\
b4  a4  0.80  0.71  0.67 \\
\end{array}
\]

Because R stores (and prints) arrays in column-major order, the last value (in this case tables) is the one that sums to 1.

The CPA class is a subclass of the array class (formally, it is class c("CPA","array")). The CPA
class interprets the dimnames of the array in terms of the conditional probability table. The first \( p \) values of \texttt{names(dimnames(x))} are the input names of the edges (see \texttt{NodeInputNames()}) or the variable names (or the parent variable, see \texttt{NodeParents()}). If the input names were not specified, and the last value is the name of the child variable. Each of the elements of \texttt{dimnames(x)} should give the state names (see \texttt{NodeStates()}) for the respective value. In particular, the conversion function \texttt{as.CPF()} relies on the existence of this meta-data, and \texttt{as.CPA()} will raise a warning if an array without the appropriate dimnames is supplied.

Although the intended interpretation is that of a conditional probability table, the normalization constraint is not enforced. Thus a \texttt{CPA} object could be used to store likelihoods, probability potentials, contingency table counts, or other similarly shaped objects. The function \texttt{normalize} scales the values of a \texttt{CPA} so that the normalization constraint is enforced.

The function \texttt{as.CPA()} is designed to convert between \texttt{CPF}s (that is, conditional probability tables stored as data frames) and \texttt{CPAs}. It assumes that the factors variables in the data frame represent the parent variables, and the numeric values represent the states of the child variable. It also assumes that the names of the numeric columns are of the form \texttt{varname.state}, and attempts to derive variable and state names from that.

If the argument to \texttt{as.CPA(x)} is an array, then it assumes that the \texttt{dimnames(x)} and \texttt{names(dimnames(x))} are set to the states of the variables and the names of the variables respectively. A warning is issued if the names are missing.

Value

The function \texttt{is.CPA()} returns a logical value indicating whether or not the \( \texttt{is(x,"CPA")} \) is true.

The function \texttt{as.CPA} returns an object of class \texttt{c("CPA","array")}, which is essentially an array with the dimnames set to reflect the variable names and states.

Note

The obvious way to print a \texttt{CPA} would be to always show the child variable as the rows in the individual tables, with the parents corresponding to rows and tables. \texttt{R}, however, internally stores arrays in column-major order, and hence the rows in the printed tables always correspond to the second dimension. A new print method for \texttt{CPA} would be nice.

This is an S3 object, as it just an array with a special interpretation.

Author(s)

Russell Almond

See Also

\texttt{NodeProbs()}, \texttt{Extract.NeticaNode}, \texttt{CPF}, \texttt{normalize()}

Examples

```r
arf <- data.frame(A=rep(c("a1","a2"),each=3),
                  B=rep(c("b1","b2","b3"),2),
                  C.c1=1:6, C.c2=7:12, C.c3=13:18, C.c4=19:24)
arf <- as.CPA(arf)
```
stopifnot(
  is.CPA(arfa),
  all(dim(arfa)==c(2,3,4))
)

arr1 <- array(1:24,c(4,3,2),
  dimnames=list(A=c("a1","a2","a3","a4"),B=c("b1","b2","b3"),
    C=c("c1","c2")))

arr1a <- as.CPF(arr1)
stopifnot(
  is.CPA(as.CPA(arr1a))
)

## Not run:
  as.CPF(node[])
## End(Not run)

---

**CPF**  

**Representation of a conditional probability table as a data frame.**

**Description**

A conditional probability table for a node can be represented as a data frame with a number of factor variables representing the parent variables and the remaining numeric values representing the conditional probabilities of the states of the nodes given the parent configuration. Each row represents one configuration and the corresponding conditional probabilities. A CPF is a special `data.frame` object which represents a conditional probability table.

**Usage**

is.CPF(x)  
as.CPF(x)

**Arguments**

- **x** Object to be tested or coerced into a CPF.

**Details**

One way to store a conditional probability table is a table in which the first several columns indicate the states of the parent variables, and the last several columns indicate probabilities for several child variables. Consider the following example:

<table>
<thead>
<tr>
<th></th>
<th>A</th>
<th>B</th>
<th>C.c1</th>
<th>C.c2</th>
<th>C.c3</th>
<th>C.c4</th>
</tr>
</thead>
<tbody>
<tr>
<td>[1,]</td>
<td>a1</td>
<td>b1</td>
<td>0.03</td>
<td>0.17</td>
<td>0.33</td>
<td>0.47</td>
</tr>
<tr>
<td>[2,]</td>
<td>a2</td>
<td>b1</td>
<td>0.05</td>
<td>0.18</td>
<td>0.32</td>
<td>0.45</td>
</tr>
<tr>
<td>[3,]</td>
<td>a1</td>
<td>b2</td>
<td>0.06</td>
<td>0.19</td>
<td>0.31</td>
<td>0.44</td>
</tr>
<tr>
<td>[4,]</td>
<td>a2</td>
<td>b2</td>
<td>0.08</td>
<td>0.19</td>
<td>0.31</td>
<td>0.42</td>
</tr>
</tbody>
</table>
In this case the first two columns correspond to parent variables $A$ and $B$. The variable $A$ has two possible states and the variable $B$ has three. The child variable is $C$ and it has for possible states. The numbers in each row give the conditional probabilities for those states give the state of the child variables.

The class CPF is a subclass of data.frame (formally, it is class c("CPF","data.frame")). Although the intended interpretation is that of a conditional probability table, the normalization constraint is not enforced. Thus a CPF object could be used to store likelihoods, probability potentials, contingency table counts, or other similarly shaped objects. The function normalize scales the numeric values of CPF so that each row is normalized.

The [ method for a NeticaNode returns a CPF (if the node is not deterministic).

The function as.CPF() is designed to convert between CPAs (that is, conditional probability tables stored as arrays) and CPFs. In particular, as.CPF is designed to work with the output of NodeProbs() or a similarly formatted array. It assumes that names(dimnames(x)) are the names of the variables, and dimnames(x) is a list of character vectors giving the names of the states of the variables. (See CPA for details.) This general method should work with any numeric array for which both dimnames(x) and names(dimnames(x)) are specified.

The argument x of as.CPF() could also be a data frame, in which case it is permuted so that the factor variable are first and the class tag "CDF" is added to its class.

Value

The function is.CPF() returns a logical value indicating whether or not the is(x,"CDF") is true.

The function as.CPF returns an object of class c("CPF","data.frame"), which is essentially a data frame with the first couple of columns representing the parent variables, and the remaining columns representing the states of the child variable.

Note

The parent variable list is created with a call expand.grid(dimnames(x)[1:(p-1)]). This produces conditional probability tables where the first parent variable varies fastest. The Netica GUI displays tables in which the last parent variable varies fastest.

Note, this is an S3 class, as it is basically a data.frame with special structure.

Author(s)

Russell Almond

See Also

NodeProbs(), Extract.NeticaNode, CPA, normalize()
Examples

arf <- data.frame(A=rep(c("a1","a2"),each=3),
                 B=rep(c("b1","b2","b3"),2),
                 C.c1=1:6, C.c2=7:12, C.c3=13:18, C.c4=19:24)
arf <- as.CPF(arf)
stopifnot(is.CPF(arf))

arr <- array(1:24,c(2,3,4),
              dimnames=list(A=c("a1","a2"),B=c("b1","b2","b3"),
                            C=c("c1","c2","c3","c4")))
arrf <- as.CPF(arr)
stopifnot(
  is.CPF(arrf),
  all(levels(arrf$A)==c("a1","a2")),
  all(levels(arrf$B)==c("b1","b2","b3")),
  nrow(arrf)==6, ncol(arrf)==6)

##Warning, this is not the same as arf, rows are permuted.
as.CPF(as.CPA(arf))

## Not run:
  as.CPF(NodeProbs(node))

## End(Not run)

dataTable

Constructs a table of counts from a set of discrete observations.

Description

This constructs a table of counts in a special format useful for conditional probability tables. The rows correspond to configurations of the parent variables and the columns correspond to possible states of the child variables.

Usage

dataTable(data, parents, child, childStates)

Arguments

data A data frame whose columns contain variables corresponding to parent and child.
parents A vector of names for the columns in data corresponding to the parent variables.
child The name of the child variable, should refer to a column in data.
childStates A character vector giving names of levels for the output variables from highest to lowest.
Details

Apply the function `dataTable` to generate a table of counts for the indicated variables (subsetting the table if necessary). Then reformats this into a matrix whose columns correspond to the child variable.

Value

A matrix whose columns correspond to `childStates` and whose rows correspond to the possible combinations of parents.

Author(s)

Russell Almond

See Also

table, calcDSllike

Examples

```r
skill1l <- c("High","Medium","Low")
skill3l <- c("High","Better","Medium","Worse","Low")
correctL <- c("Correct","Incorrect")

x <- read.csv(paste(library(help="CPTtools")$path,
  "testFiles", "randomPinned100.csv",
  sep=.Platform$file.sep),
header=FALSE, as.is=TRUE,
col.names = c("Skill1", "Skill2", "Skill3",
  "Comp.Correct", "Comp.Grade",
  "Conj.Correct", "Conj.Grade",
  "Cor.Correct", "Cor.Grade",
  "Dis.Correct", "Dis.Grade",
  "Inhib.Correct", "Inhib.Grade"
))
x[,"Skill1"] <- ordered(x[,"Skill1"],skill1l)
x[,"Skill3"] <- ordered(x[,"Skill3"],skill3l)
x[,"Comp.Correct"] <- ordered(x[,"Comp.Correct"],correctL)

tab <- dataTable(x, c("Skill1","Skill3"),"Comp.Correct",correctL)
data.frame(expand.grid(list(Skill1=skill1l, Skill3=skill3l)),tab)
```
effectiveThetas

Assigns effective theta levels for categorical variable

Description

Calculates a vector of normal quantiles corresponding to effective theta levels for a categorical variable for use in a DiBello-Samejima distribution.

Usage

effectiveThetas(nlevels)

Arguments

nlevels Integer giving the number of levels of the categorical variable.

Details

The DiBello–Samejima models map levels of categorical values into effective “theta” values, or corresponding continuous values. These can then be input into IRT equations to calculate cell probabilities.

The default algorithm works by assuming that the categories are created by cutting the normal distribution into equal probability intervals. The value returned for each interval is the midpoint (wrt the normal measure) of that interval.

Value

A vector of normal quantiles of length nlevels.

Author(s)

Russell Almond

References


Examples

effectiveThetas(5)
eThetaFrame

Constructs a data frame showing the effective thetas for each parent combination.

Description

This evaluates the combination function but not the link function of an effective theta distribution. It produces a table of effective thetas one for each configuration of the parent values according to the combination function given in the model argument.

Usage

eThetaFrame(skillLevels, lnAlphas, beta, rule = "Compensatory")

Arguments

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>skillLevels</td>
<td>A list of character vectors giving names of levels for each of the condition variables.</td>
</tr>
<tr>
<td>lnAlphas</td>
<td>A vector of log slope parameters. Its length should be either 1 or the length of skillLevels, depending on the choice of rule.</td>
</tr>
<tr>
<td>beta</td>
<td>A vector of difficulty (-intercept) parameters. Its length should be either 1 or the length of skillLevels, depending on the choice of rule.</td>
</tr>
<tr>
<td>rule</td>
<td>Function for computing effective theta (see Details).</td>
</tr>
</tbody>
</table>

Details

The DiBello framework for creating conditional probability tables for Bayesian network models using IRT-like parameters unfolds in three steps.

1. Each level of each input variable is assigned an “effective theta” value — a normal value to be used in calculations.
2. For each possible skill profile (combination of states of the parent variables) the effective thetas are combined using a combination function. This produces an “effective theta” for that skill profile. The function rule determines the rule for combination.
3. The effective theta is input into a link function (e.g., Samejima’s graded-response function) to produce a probability distribution over the states of the outcome variables.

This function applies the first two of those steps and returns a data frame with the original skill levels and the effective thetas.

The parent (conditioning) variables are described by the skillLevels argument which should provide for each parent variable in order the names of the states ranked from highest to lowest value. The original method (Almond et al., 2001) used equally spaced points on the interval [−1, 1] for the effective thetas of the parent variables. The current implementation uses the function effectiveThetas to calculate equally spaced points on the normal curve.

The combination of the individual effective theta values into a joint value for effective theta is done by the function reference by rule. This should be a function of three arguments: theta
eThetaFrame

— the vector of effective theta values for each parent, alphas — the vector of discrimination parameters, and beta — a scalar value giving the difficulty. The initial distribution supplies five functions appropriate for use with calcDSTable: Compensatory, Conjunctive, and Disjunctive, OffsetConjunctive, and OffsetDisjunctive. The last two have a slightly different parameterization: alpha is assumed to be a scalar and betas parameter is vector valued. Note that the discrimination and difficulty parameters are built into the structure function and not the IRT curve.

Value

For a data frame with one column for each parent variable and an additional column for the effective theta values. The number of rows is the product of the number of states in each of the components of the skillLevels argument.

Author(s)

Russell Almond

References


See Also

effectiveThetas,Compensatory,OffsetConjunctive,calcDNTable,calcDSTable,calcDPCTable, expand.grid

Examples

```r
skill <- c("High","Medium","Low")
eThetaFrame(list(S1=skill,S2=skill), log(c(S1=1.25,S2=.75)), 0.33, "Compensatory")
eThetaFrame(list(S1=skill,S2=skill), log(c(S1=1.25,S2=.75)), 0.33, "Conjunctive")
eThetaFrame(list(S1=skill,S2=skill), log(c(S1=1.25,S2=.75)), 0.33, "Disjunctive")
eThetaFrame(list(S1=skill,S2=skill), log(c(S1=1.0)), c(S1=0.25,S2=-0.25), "OffsetConjunctive")
eThetaFrame(list(S1=skill,S2=skill), log(c(S1=1.0)), c(S1=0.25,S2=-0.25), "OffsetDisjunctive")
```
getTableStates

Gets meta data about a conditional probability table.

Description

Fetches the names of the parent variables, or the names of the states of the child variable from a conditional probability table.

Usage

getableStates(table)

Arguments

table A conditional probability table expressed as a data frame.

Details

These functions assume that table is a conditional probability table (or a set of hyper-Dirichlet parameters) which is shaped like a data frame. Columns in the data frame which are factors are assumed to hold values for the parent (conditioning) variables. Columns in the data frame which are numeric are assumed to correspond to possible states of the child (dependent) variable.

Value

For getTableParents(), a character vector giving the names of the parent variables (factor columns).
For getTableStates(), a character vector giving the names of the child states (numeric columns).

Note

StatShop usually assumes that the states are ordered from the highest to the lowest possible values, for example ‘High’, ‘Med’, ‘Low’.

Author(s)

Russell Almond

See Also

rescaleTable
Examples

#conditional table
X2.ptf <- data.frame(Theta=c("Expert","Novice"),
correct=c(4,2),
incorrect=c(2,4))

#Unconditional table
Theta.ptf <- data.frame(Expert=3,Novice=3)

stopifnot(
  identical(getTableStates(X2.ptf), c("correct","incorrect")),
  identical(getTableStates(Theta.ptf), c("Expert","Novice")),
  identical(getTableParents(X2.ptf), "Theta"),
  identical(getTableParents(Theta.ptf), character(0))
)

gradedResponse

A link function based on Samejima’s graded response

Description

This function converts a matrix of effective theta values into a conditional probability table by applying Samejima’s graded response model to each row of the table.

Usage

gradedResponse(et, linkScale = NULL, obsLevels = NULL)

Arguments

et

A matrix of effective theta values. There should be one row in this table for each configuration of the parent variables of the conditional probability table and one column for each state of the child variables except for the last.

linkScale

Unused. For compatibility with other link functions.

obsLevels

A character vector giving the names of the child variable states. If supplied, it should have length ncol(et)+1.

Details

This function takes care of the third step in the algorithm of calcDPCTable. Its input is a matrix of effective theta values (comparable to the last column of the output of eThetaFrame), one column for each of the child variable states (obsLevels) except for the last one. Each row represents a different configuration of the parent variables. The output is the conditional probability table.

Let $X$ be the child variable of the distribution, and assume that it can take on $M$ possible states labeled $x_1$ through $x_M$ in increasing order. The graded response model defines a set of functions $Z_m(\theta_k)$ for $m = 2, \ldots, M$, where

$$Pr(X \geq x_m|\theta_k) = \logit^{-1} - D \ast Z_m(\theta_k)$$
The conditional probabilities for each child state given the effective thetas for the parent variables is then given by

\[ Pr(X = x_m | \theta_k) = \frac{\sum_{r=1}^{M} Z_r(\theta_k)}{\sum_{r=1}^{M} Z_r(\theta_k)} \]

The \( K \times M - 1 \) matrix \( et \) is the values of \( Z_m(\theta_k) \). This function then performs the rest of the generalized partial credit model. This is a generalization of Muraki (1992), because the functions \( Z_m(\cdot) \) are not restricted to be the same functional form for all \( m \).

If supplied obsLevels is used for the column names.

**Value**

A matrix with one more column than \( et \) giving the conditional probabilities for each configuration of the parent variables (which correspond to the rows).

**Note**

The linkScale parameter is unused. It is for compatibility with other link function choices.

**Author(s)**

Russell Almond

**References**


I also have planned a manuscript that describes these functions in more detail.

**See Also**

Other Link functions: gradedResponse, normalLink

Functions which directly use the link function: eThetaFrame, calcDPCTable, mapDPC

Earlier version of the graded response link: calcDSTable

**Examples**

```
# Set up variables
skillL <- c("High", "Medium", "Low")
correctL <- c("Correct", "Incorrect")
pcreditL <- c("Full", "Partial", "None")
gradel <- c("A", "B", "C", "D", "E")

# Get some effective theta values.
et <- effectiveThetas(3)
```
isOffsetRule

Distinguishes Offset from ordinary rules.

Description

An offset rule is one where there is one intercept (beta) parameter for each parent and there is a single slope parameters. As opposed to a regression-style rule where there is a different slope (alpha) for each parent and single intercept. This function distinguishes between the two types of rules.

Usage

isOffsetRule(rl)
getOffsetRules()
setOffsetRules(newval)

Arguments

rl A character vector of rule names to test to see if these are offset rules.
newval A character vector of rule names to be considered as offset rules.

Details

The Compensatory rule acts more or less like a regression, with a slope (or discrimination) parameter for each parent variable, and a single intercept or difficulty parameter. The Conjunctive and Disjunctive follow the same pattern. In contrast the OffsetConjunctive rule, has a different intercept for each parent and a single slope parameter. The OffsetDisjunctive rule follows the same pattern.

The isOffsetRule() is true if the argument references a function which follows the offset parameterization and false if it follow the regression parameterization. Currently it returns true only for “OffsetConjunctive”, and “OffsetDisjunctive”, but using this test should continue to work if the number of rules in CPTtools expands.

The expression getOffsetRules() returns the list of currently known offset-style rules. The function setOffsetRules() allows this list to be manipulated to add a new rule to the list of offset-style rules.
Value

The expression `isOffsetRule(r1)` returns a logical vector of the same length as `r1`, with each element `TRUE` or `FALSE` depending on whether or the corresponding element of `r1` is the name of an offset rule. If `r1` is not a character vector, then the function returns `FALSE`.

The expression `getOffsetRule()` returns the names of the current offset rules.

Note

It makes sense in certain situation to use anonymous function objects as rules, however, it is impossible to test whether or not a function is in the offset rule list. Therefore, it is recommended that only rule names be used with this function.

One consequence of this rule is that when given a function argument, `isOffsetRule` returns `FALSE`.

Author(s)

Russell G. Almond

See Also

Compensatory, OffsetConjunctive

Examples

```r
stopifnot(
  all(isOffsetRule(c("OffsetConjunctive","Conjunctive"))==c(TRUE,FALSE)),
  isOffsetRule(OffsetDisjunctive)==TRUE,
  all(getOffsetRules() == c("OffsetConjunctive","OffsetDisjunctive"))
)

setOffsetRules(c(getOffsetRules(),"myOffsetRule"))
stopifnot (isOffsetRule("myOffsetRule"))
```

Description

The function `ciTest` takes a 3-way contingency table and tests for the conditional independence of the first two variables given the third. The function `localDepTest` is a wrapper which builds the table from factor variables. In psychometrics, when the third variable represents a latent proficiency and the first two item responses, this is sometimes called *local independence*. 
Usage

localDepTest(obs1, obs2, prof)
ciTest(tab)

Arguments

obs1
A factor variable representing the first observable outcome.

obs2
A factor variable representing the second observable outcome.

prof
A factor variable representing the proficiency level, or any variable that is thought to render obs1 and obs2 independent.

tab
A three-way table (see table) where the first two dimensions represent the observable variables and the third the proficiency variable.

Details

Let 1 and 2 represent obs1 and obs2 respectively and let 3 represent prof. In the case of ciTest, 1, 2 and 3 represent the first second and 3rd dimensions of tab. These function then compare the undirected model [13][23] (1 and 2 are conditionally independent given 3) to the unrestricted model [123]. The result is a chi-square statistic comparing the two models, high values of the chi-square statistic indicate a better fit of the unrestricted model compared to the conditional independence model.

Note that the Cochran-Mantel-Haenszel statistic (see mantelhaen.test) is similar, but it assumes that there is no three-way interaction, so it essentially tests [13][23] versus [12][13][23].

Value

A list with three elements:

G2 The chi-square comparison between the two models.

df The degrees of freedom for the test.

p The percentage point for G2 in a central chi-square distribution with df degrees of freedom, i.e., the p-value.

Author(s)

Russell Almond

References


See Also

buildFactorTab, mantelhaen.test, UCBAdmissions
mapDPC

Finds an MAP estimate for a discrete partial credit CPT

Description

This finds a set of parameters for a given discrete partial credit model which produces the best fit to the first argument. It is assumed that the first argument is a table produced by adding observed counts to a prior conditional probability table. Thus the result is a maximum a posterior (MAP) estimate of the CPT. The parametric structure of the table is given by the rules and link parameters.

Usage

mapDPC(postTable, skillLevels, obsLevels, lnAlphas, betas,
   rules = "Compensatory", link = "partialCredit",
   linkScale=NULL, Q=TRUE, tvals=lapply(skillLevels,
     function (sl) effectiveThetas(length(sl))),
   ...) 

Arguments

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>postTable</td>
<td>A table of cell counts which should have the same structure as the output of <code>calcDPCTable(skillLevels, obsLevels, lnAlphas, betas, rules, link, linkScale)</code>. As zero counts would cause problems, the prior conditional probability table is normally added to the counts to make the argument a posterior counts.</td>
</tr>
<tr>
<td>skillLevels</td>
<td>A list of character vectors giving names of levels for each of the condition variables.</td>
</tr>
<tr>
<td>obsLevels</td>
<td>A character vector giving names of levels for the output variables from highest to lowest. As a special case, can also be a vector of integers.</td>
</tr>
<tr>
<td>lnAlphas</td>
<td>A list of vectors of initial values for the log slope parameters. Its length should be 1 or <code>length(obsLevels) - 1</code>. The required length of the individual component vectors depends on the choice of rule (and is usually either 1 or the length of skillLevels).</td>
</tr>
</tbody>
</table>
betas A list of vectors of initial values for the difficulty (-intercept) parameters. Its length should be 1 or length(obsLevels)-1. The required length of the individual component vectors depends on the choice of rule (and is usually either 1 or the length of skillLevels).

rules A list of functions for computing effective theta (see Details). Its length should be length(obsLevels)-1 or 1 (implying that the same rule is applied for every gap.)

link The function that converts a table of effective thetas to probabilities

linkScale Initial values for the optional scale parameter for the link function. This is only used with certain choices of link function.

Q This should be a Q matrix indicating which parent variables are relevant for which state transitions. It should be a number of states minus one by number of parents logical matrix. As a special case, if all variable are used for all levels, then it can be a scalar value.

tvals A list of the same length as skillLevels. Each element should be a numeric vector values on the theta (logistic) scale corresponding to the levels for that parent variable. The default spaces them equally according to the normal distribution (see effectiveThetas).

Details

The purpose of this function is to try to estimate the values of a discrete partial credit model. The structure of the model is given by the rules and link arguments: the form of the table produces is like the output of calcDPCTable(skillLevels, obsLevels, lnAlphas, betas, rules, link, linkScale).

It tries to find the values of lnAlphas and betas (and if used linkScale) parameters which are most likely to have generated the data in the postTable argument. The lnAlphas, betas and linkScale arguments provide the initial values for those parameters.

Let \( p_{i,j} \) be the value in the \( i \)th row and the \( j \)th column of the conditional probability table output from calcDPCTable(skillLevels, obsLevels, lnAlphas, betas, rules, link, linkScale), and let \( x_{i,j} \) be the corresponding elements of postTable. The mapDPC function uses optim to find the value of the parameters that minimizes the deviance,

\[
-2 \sum_i \sum_j x_{i,j} \log(p_{i,j}).
\]

Value

A list with components:

lnAlphas A vector of the same structure as lnAlphas containing the estimated values.

betas A veto of the same structure as betas containing the estimated values.

linkScale If the linkScale was supplied, the estimated value.

convergence An integer code. 0 indicates successful completion, positive values are various error codes (see optim).

tvalue The deviance of the fit DPC model.

The list is the output of the optim function, which has other components in the output. See the documentation of that function for details.
mapDPC

Author(s)
Russell Almond

References
I also have planned a manuscript that describes these functions in more detail.

See Also
optim, calcDPCTable, Compensatory, OffsetConjunctive, gradedResponse, partialCredit

Examples

pLevels <- list(Skill1=c("High","Med","Low"))
obsLevels <- c("Full","Partial","None")
trueLnAlphas <- list(log(1),log(.25))
trueBetas <- list(2, -.5)
priorLnAlphas <- list(log(.5),log(.5))
priorBetas <- list(1, -1)

truedist <- calcDPCTable(pLevels,obsLevels,trueLnAlphas,trueBetas,
rules="Compensatory",link="partialCredit")
prior <- calcDPCTable(pLevels,obsLevels,priorLnAlphas,priorBetas,
rules="Compensatory",link="partialCredit")
post1 <- prior + round(truedist*1000)

map1 <- mapDPC(post1,pLevels,obsLevels,priorLnAlphas,priorBetas,
rules="Compensatory",link="partialCredit")

if (map1$convergence != 0) {
  warning("Optimization did not converge:", map1$message)
}

postLnAlphas <- map1$lnAlphas
postBetas <- map1$betas
fitdist <- calcDPCTable(pLevels,obsLevels,map1$lnAlphas,map1$betas,
rules="Compensatory",link="partialCredit")

## Tolerance for recovery test.
tol <- .01
maxdistdif <- max(abs(fitdist-truedist))
```r
if (maxdistdif > tol) {
  stop("Posterior and True CPT differ, maximum difference ",maxdistdif)
}
if (any(abs(unlist(postLnAlphas)-unlist(trueLnAlphas))>tol)) {
  stop("Log(alphas) differ by more than tolerance")
}
if (any(abs(unlist(postBetas)-unlist(trueBetas))>tol)) {
  stop("Betas differ by more than tolerance")
}
```

**MathGrades**

**Grades on 5 mathematics tests from Mardia, Kent and Bibby**

**Description**

Summary statistics for a data set consisting of marks on five mathematics exams originally presented in Mardia, Kent and Bibby (1979). The raw data are not given, but rather the summary statistics reported in Whittaker (1990) are provided.

**Usage**

data(MathGrades)

**Format**

A list consisting of the following components:

- **varnames** Names of the five tests.
- **means** Average score on each test.
- **var** Covariance matrix.
- **cor** Correlation matrix.
- **icdiag** Diagonal of the inverse covariance matrix.
- **pcor** Partial correlation (scaled inverse correlation) matrix.
- **pvecs** A set of marginal distributions for discrete variables corresponding to the five assessments.

**Source**

Summary statistics reported here are taken from Whittaker (1990).

Original data on 88 students is reported in Mardia, Kent and Bibby (1979).

**References**


**mcSearch**

Orders variables using Maximum Cardinality search

**Description**

Takes a graph described by an incidence matrix, and creates an ordering of the nodes using maximum cardinality search (Tarjan and Yannakakis, 1984). A primary application of this method is to chose an ordering of nodes in an undirected graph to make a corresponding directed graph.

**Usage**

```r
mcSearch(sm, start = colnames(sm)[1])
```

**Arguments**

- `sm`: A logical matrix whose rows and columns correspond to nodes (variables) and a true value indicates an edge between the variables.
- `start`: The name of the first element.

**Details**

The `sm` argument should be an incidence matrix for a graph, with row and column names set to the names of the nodes/variables.

The function returns an ordering of the nodes where each node is chosen so that it has a maximum number of neighbors among those nodes higher in the order.

Ties are broken by choosing the first node in the graph (using the order of the columns) matching the criteria. One special case is the first node which is always an arbitrary choice. The `start` argument can be used to force a particular selection.

**Value**

A vector of length equal to the number of rows whose values correspond to the order of the variable in the final order.

**Examples**

```r
data(MathGrades)

# Note: Some of these tests may return false due to machine precision issues.
round(scaleMatrix(MathGrades$var), 2) == MathGrades$cor
round(diag(solve(MathGrades$cor)), 2) == MathGrades$idc
diag
round(scaleMatrix(solve(MathGrades$cor)), 2) == MathGrades$pcor
```
Note

If the graph is triangulated, then the ordering produced by mcSearch should be perfect — for each node in the order, the set of neighbors of that node which precede it in the ordering is completely connected. Perfect node orderings are useful in going from undirected to directed graphical representations. If we take an undirected graph and a perfect ordering, we define as the parents of a node all of its neighbors which are previous in the order and define as its children all of the nodes which are later in the order, then when converting the graph back to the undirected form no additional “moralization” edges will be required. Thus, this function can be used to generate orders for buildParentList.

Graphical models generally exist only over triangulated graphs. Therefore, and incidence matrix which has been produced through the use of the structMatrix function should always work. Tarjan and Yannakakis (1984) prove that the maximum cardinality search always produces a perfect ordering when the graph is triangulated.

When the graph is not triangulated, the maximum cardinality search algorithm can be used to generate “fill-ins” to triangulate the graph. Lauritzen and Spiegelhalter (1988) note this use. While maximum cardinality search will produce an ordering quickly, the ordering itself has no particular optimality properties as far as the triangulated graph which it creates (Almond, 1995).

Author(s)

Russell Almond

References


See Also

structMatrix, buildParentList

Examples

data(MathGrades)
MG.struct <- structMatrix(MathGrades$var)

ord <- mcSearch(MG.struct)  # Arbitrary start
orda <- mcSearch(MG.struct, "Algebra")  # Put algebra first.

names(sort(orda))  # names of the variables in the chosen order.

# Sort rows and columns of structure matrix by MC order
MG.struct[order(orda), order(orda)]
mutualInformation

Calculates Mutual Information for a two-way table.

Description

Calculates the mutual information for a two-way table of observed counts or a joint probability distribution. The mutual information is a measure of association between two random variables.

Usage

mutualInformation(table)

Arguments

table  A two way table or probability distribution. Possibly the output of the table command.

Details

This is basically the Kullback-Leibler distance between the joint probability distribution and the probability distribution created by assuming the marginal distributions are independent. This is given in the following formula:

\[
I[X;Y] = \sum_x \sum_y \Pr(X = x,Y = y) \log \frac{\Pr(X = x,Y = y)}{\Pr(X = x) \Pr(Y = y)}
\]

Author(s)

Russell Almond

References

http://planetmath.org/encyclopedia/MutualInformation.html

See Also

table

Examples

## UCBAdmissions is a three way table, so we need to
## make it a two way table.
mutualInformation(apply(UCBAdmissions,c(1,2),sum))
apply(UCBAdmissions,3,mutableInformation)
apply(UCBAdmissions,2,mutableInformation)
apply(UCBAdmissions,1,mutableInformation)
normalLink  
Link function using a normal regression.

Description

This link function assumes that the effective theta for this distribution defines the mean of a normal distribution in a generalized regression model. The link scale parameter describes the residual variance.

Usage

normalLink(et, linkScale = NULL, obsLevels = NULL)

Arguments

et  
A matrix of effective theta values. There should be one row in this table for each configuration of the parent variables of the conditional probability table and one column for each state of the child variables except for the last.

linkScale  
The residual standard deviation parameter. This value must be supplied and should be a positive number; the default value of NULL generates an error.

obsLevels  
An optional character vector giving the names of the child variable states. If supplied, it should have length ncol(et)+1.

Details

This function takes care of the third step in the algorithm of calcDPCTable. Its input is a matrix of effective theta values (comparable to the last column of the output of eThetaFrame), one column for each of the child variable states (obsLevels) except for the last one. Each row represents a different configuration of the parent variables. The output is the conditional probability table. The use of this function makes calcDPCTable behave like calcDNTable.

The idea behind this link function was first proposed in Almond (2010), and it is more completely described in Almond et al. (2015). The motivation comes from assuming that the child variable is created by taking cuts on an underlying continuous variable. The marginal distribution of this variable is a standard normal. The conditional distribution is like a regression prediction with the effective theta from the parent variables (the et argument) as the expected value and the linkScale parameter as the residual standard deviation.

The calculation works as follows: First cut points are set related to the categories of the child variable. Let \( m \) be the number of categories (this should be one more than the number of columns of \( et \)) and the length of \( obsLevels \) if that is supplied). Then the cut points are set at \( cuts <- \text{qnorm}(((m - 1):1)/m) \).

Then for each row of the conditional probability table \( i \), the probability of being in state \( k \) is calculated by \( \text{pnorm}(cuts[k]-et[i, 1])/linkScale) - \text{pnorm}(cuts[k-1]-et[i, 1])/linkScale) \) with the \( \text{pnorm} \) expression set to 0 or 1 at the endpoints. Note that only the first column of \( et \) is used in the calculation.
Value

A matrix with one more column than et giving the conditional probabilities for each configuration of the parent variables (which correspond to the rows).

Note

The motivation for the normal link function originally came from the observation of odd behavior when variables given a DiBello-Samejima distribution (that is, using the gradedResponse link function) were used as parent variables for other variables with a DiBello-Samejima distribution. One potential reason for the odd behavior was that the graded response link function was not an inverse of the procedure used to assign the effectiveThetas to the parent variables. Thus, using a probit link function (normalLink) was thought to be better for parent variables than using a logistic link function (gradedResponse), at the same time the convention of assigning parent values based on quantiles of the normal distribution started. This made the normalLink and effectiveThetas approximate inverses (information is still lost through discritization). Note that in the current implementation the scale factor of 1.7 has been added to both the partialCredit and gradedResponse functions to make the logistic function closer to the normal distribution and a better inverse for the effective theta procedure.

Author(s)

Russell Almond

References


See Also

Other link functions: partialCredit, gradedResponse.

Functions which directly use the link function: eThetaFrame, calcDPCTable, mapDPC

Earlier version of the graded response link: calcDNTable

Examples

```r
skillL1 <- c("High","Medium","Low")
correctL <- c("Correct","Incorrect")
pcreditL <- c("Full","Partial","None")
gradeL <- c("A","B","C","D","E")

## Get some effective theta values.
et <- effectiveThetas(3)
normalLink(matrix(et,ncol=1),.5,correctL)  # 4 values
normalLink(matrix(et,ncol=1),.3,correctL)  # 4 values
```
**numericPart**

*Splits a mixed data frame into a numeric matrix and a factor part.*

**Description**

The function `numericPart()` converts a `data.frame` to a matrix, by dropping columns which contain non-numeric data. The function `factorPart` grabs the state information by selecting only columns which are factors.

**Usage**

```r
numericPart(table)
```

**Arguments**

- `table` A `data.frame` object.

**Details**

The primary purpose is to split a conditional probability distribution in data frame format (with a set of factor rows identifying the states of the parent variables) to a table of just the numbers, and a data frame of just the factors so that they can be tackled separately.

**Value**

A matrix containing just the numeric columns of the data frame.

**Author(s)**

Russell Almond

**See Also**

`data.frame`, `matrix`, `data.matrix`

**Examples**

```r
name <- c("Shahrazad", "Marguerite")
height <- c(34, 36)
weight <- c(28, 26)
twins <- data.frame(name=I(name), height=height, weight=weight)
numericPart(twins)
```
**Description**

The observable characteristic plot is an analogue of the item characteristic curve for latent class models. Estimates of the class success probability for each latent is plotted. Reference lines are added for various groups which are expected to have roughly the same probability of success.

**Usage**

```r
OCP(x, n, lclabs, pi, pilab = names(pi), lcnames = names(x),
    a = 0.5, b = 0.5, reflty = 1, ..., newplot = TRUE,
    main = NULL, sub = NULL, xlab = "Latent Classes", ylab = "Probability",
    cex = par("cex"), xlim = NULL, ylim = NULL, cex.axis = par("cex.axis"))
```

```r
OCP2(x, n, lclabs, pi, pilab = names(pi), lcnames = names(x),
    set1 = seq(1, length(x)-1, 2), setlabs = c("Set1", "Set2"),
    setat = -1, a = 0.5, b = 0.5, reflty = 1, ..., newplot = TRUE,
    main = NULL, sub = NULL, xlab = "Latent Classes", ylab = "Probability",
    cex = par("cex"), xlim = NULL, ylim = NULL, cex.axis = par("cex.axis"))
```

**Arguments**

- **x** Vector of success counts for each latent class.
- **n** Vector of the same size as x of latent class sizes.
- **lclabs** Character vector of plotting symbols for each latent class.
- **pi** Vector of probability estimates for various levels.
- **pilab** Character vector of names for each level.
- **lcnames** Character vector of names for each latent class for axis.
- **set1** For OCP2, a vector of indexes of the elements of x that form the first set.
- **setlabs** Character vectors of set labels for OCP2.
- **setat** Numeric scalar giving the x-coordinate for set labels.
- **a** The first parameter for beta pseudo-prior, passed to `betaci`. This should either be a scalar or the same length as x.
- **b** The second parameter for beta pseudo-prior, passed to `betaci`. This should either be a scalar or the same length as n.
- **reflty** Provides the line type (see `par(lty)`) for reference lines. Should be scalar or same length as pi.
- **...** Additional graphics parameters passed to `plot.window` and `title`.
- **newplot** Logical. If true, a new plotting window is created. Otherwise, information is added to existing plotting window.
- **main** Character scalar giving main title (see `title`).
sub  Character scalar giving sub title (see title).
xlab  Character scalar giving x-axis label (see title).
ylab  Character scalar giving y-axis label (see title).
cex  Scalar giving character expansion for plotting symbols (see par(cex)).
xlim  Plotting limits for x-axis (see plot.window).
ylim  Plotting limits for y-axis (see plot.window).
cex.axis  Scalar giving character expansion for latent class names (axis tick labels; cex values passed to par(axis)).

Details

Most cognitively diagnostic models for assessments assume that students with different patterns of skills will have different patterns of success and failures. The goal of this plot type is to empirically check to see if the various groups conform to their expected probability.

The assumption is that the population is divided into a number of latent classes (or groups of latent classes) and that the class label for each member of the class is known. The latent classes are partitioned into levels, where each level is assumed to have roughly the same proportion of success. (This is often c("-","+")) for negative and positive skill patterns, but there could be multiple levels.)

The key idea of the observable characteristic plot is to compare a credibility interval for the success probability in each latent class, to the modelled success probability given by its level. A beta credibility interval is computed for each latent class using \texttt{betaci(x,n,a,b)} with the expected value set at $(x + a)/(n + a + b)$. The plotting symbols given in \texttt{lclabs} are plotted at the mean (usually, these correspond to the latent class is in), with vertical error bars determined by \texttt{betaci}. Horizontal reference lines are added at the values given by $\pi$. The idea is that if the error bars cross the reference line for the appropriate level, then the latent class fits the model, if not it does not.

The variant \texttt{OCP2} is the same except that the latent classes are further partitioned into two sets, and the labels for the latent classes for different sets are plotted on different lines. This is particularly useful for testing whether attributes which are not thought to be relevant to a given problem are actually irrelevant.

Value

The output of \texttt{betaci} is returned invisibly.

Author(s)

Russell Almond

References


See Also
betaci

Examples

```r
nn <- c(30,15,20,35)
pi <- c("+"=.15,"-"=.85)
grouplabs <- c(rep("-",3),"+")
x <- c("(0,0)"=7,"(0,1)"=4,"(1,0)"=2,"(1,1)"=31)
OCP (x,nn,grouplabs,pi,c("-","+"),ylim=c(0,1), reflty=c(2,4),
main="Data that fit the model")

x1 <- c("(0,0)"=7,"(0,1)"=4,"(1,0)"=11,"(1,1)"=31)
OCP (x1,nn,grouplabs,pi,c("-","+"),ylim=c(0,1), reflty=c(2,4),
main="Data that don’t fit the model")

nnn <- c("(0,0,0)"=20,"(0,0,1)"=10,
 "(0,1,0)"=10,"(0,1,1)"=5,
 "(1,0,0)"=10,"(1,0,1)"=10,
 "(1,1,0)"=10,"(1,1,1)"=25)
xx <- c("(0,0,0)"=5,"(0,0,1)"=2,
 "(0,1,0)"=2,"(0,1,1)"=2,
 "(1,0,0)"=2,"(1,0,1)"=0,
 "(1,1,0)"=9,"(1,1,1)"=21)
grouplabs1 <- rep(grouplabs,each=2)
OCP2 (xx,nnn,grouplabs1,pi,c("-","+"),ylim=c(0,1), reflty=c(2,4),
setlabs=c("Low Skill3","High Skill3"),setat=-.8,
main="Data for which Skill 3 is irrelevant")

xx1 <- c("(0,0,0)"=2,"(0,0,1)"=7,
 "(0,1,0)"=1,"(0,1,1)"=3,
 "(1,0,0)"=0,"(1,0,1)"=2,
 "(1,1,0)"=5,"(1,1,1)"=24)
OCP2 (xx1,nnn,grouplabs1,pi,c("-","+"),ylim=c(0,1), reflty=c(2,4),
setlabs=c("Low Skill3","High Skill3"),setat=-.8,
main="Data for which Skill 3 is relevant")
```

OffsetConjunctive

Conjunctive combination function with one difficulty per parent.
OffsetConjunctive

Description

These functions take a vector of “effective theta” values for a collection of parent variables and calculates the effective theta value for the child variable according to the named rule. Used in calculating DiBello–Samejima and DiBello–Normal probability tables. These versions have a single slope parameter (alpha) and one difficulty parameter per parent variable.

Usage

OffsetConjunctive(theta, alpha, betas)
OffsetDisjunctive(theta, alpha, betas)

Arguments

theta A matrix of effective theta values whose columns correspond to parent variables and whose rows correspond to possible skill profiles.

alpha A single common discrimination parameter. (Note these function expect discrimination parameters and not log discrimination parameters as used in calcDSTable.)

betas A vector of difficulty (-intercept) parameters. Its length should be the same as the number of columns in theta.

Details

For OffsetConjunctive, the combination function for each row is:

\[ \alpha \times \min(\theta[1] - \beta[1], ..., \theta[K] - \beta[K]) \]

For OffsetDisjunctive, the combination function for each row is:

\[ \alpha \times \max(\theta[1] - \beta[1], ..., \theta[K] - \beta[K]) \]

Value

A vector of normal deviates corresponding to the effective theta value. Length is the number of rows of thetas.

Note

These functions expect the unlogged discrimination parameters, while calcDSTable expect the log of the discrimination parameters. The rationale is that log discrimination is bound away from zero, and hence a more natural space for MCMC algorithms. However, it is poor programming design, as it is liable to catch the unwary.

These functions are meant to be used as structure functions in the DiBello–Samejima and DiBello–Normal models. Other structure functions are possible and can be excepted by those functions as long as they have the same signature as these functions.

Note that the offset conjunctive and disjunctive model don’t really make much sense in the no parent case. Use Compensatory instead.
parseProbVec

Author(s)
Russell Almond

References

See Also
effectiveThetas, calcDSTable, calcDNTable, calcDPCTable, Compensatory, eThetaFrame

Examples
```r
skill <- c("High","Medium","Low")
thetas <- expand.grid(list(S1=(3:1 -2), S2 = (3:1 -2)))
OffsetDisjunctive(thetas, 1.0, c(S1=0.25,S2=-0.25))
OffsetConjunctive(thetas, 1.0, c(S1=0.25,S2=-0.25))
eThetaFrame(list(S1=skill,S2=skill), 1.0, c(S1=0.25,S2=-0.25), "OffsetConjunctive")
eThetaFrame(list(S1=skill,S2=skill), 1.0, c(S1=0.25,S2=-0.25), "OffsetDisjunctive")
```

parseProbVec

Parses Probability Vector Strings

Description
This takes a bunch of strings of the form "[High:.3,Med:.5,Low:.2]" and parses it into a vector c(High=.3,Med=.5,Low=.2).

Usage
```r
parseProbVec(pVec)
parseProbVecRow(splitrow)
```

Arguments

- `pVec` A string of the form "[High:.3,Med:.5,Low:.2]"
- `splitrow` A collection of strings "High:.3", "Med:.5", "Low:.2".
Details

StatShop outputs marginal distributions in the format \([\text{state0} : \text{val0}, \text{state1} : \text{val1}, \ldots]\). This function takes a vector of strings containing probability vectors and parses them, returning a matrix of the values, with column names given by the names of the states.

The function `parseProbVecRow()` is an internal function which parses a single row (after it has been split on the commas).

Value

A matrix containing the values. The rows correspond to the elements of `pVec`. The columns correspond to the state names.

Author(s)

Russell Almond

References

http://research.ets.org/~ralmond/StatShop/dataFormats.html

See Also

`readHistory`

Examples

```r
parseProbVec(c(Good = "[High:.8,Med:.15,Low:.05]",
              Bad = "[High:.15,Med:.35,Low:.5]",
              Ugly = "[High:.01,Med:.09,Low:.9]"))
```

```
partialCredit A link function based on the generalized partial credit model

Description

This function converts a matrix of effective theta values into a conditional probability table by applying the generalized partial credit model to each row of the table.

Usage

`partialCredit(et, linkScale = NULL, obsLevels = NULL)`
Arguments

- `et`: A matrix of effective theta values. There should be one row in this table for each configuration of the parent variables of the conditional probability table and one column for each state of the child variables except for the last.
- `linkScale`: Unused. For compatibility with other link functions.
- `obsLevels`: An optional character vector giving the names of the child variable states. If supplied, it should have length `ncol(et)+1`.

Details

This function takes care of the third step in the algorithm of `calcDPCTable`. Its input is a matrix of effective theta values (comparable to the last column of the output of `eThetaFrame`), one column for each of the child variable states (`obsLevels`) except for the last one. Each row represents a different configuration of the parent variables. The output is the conditional probability table.

Let $X$ be the child variable of the distribution, and assume that it can take on $M$ possible states labeled $x_1$ through $x_M$ in increasing order. The generalized partial credit model defines a set of functions $Z_m(\theta_k)$ for $m = 2, \ldots, M$, where

$$Pr(X \geq x_m | X > x_{m-1}, \theta_k) = \logit^{-1} - D * Z_m(\theta_k)$$

The conditional probabilities for each child state is calculated by taking the differences between the curves.

The $K \times M - 1$ matrix `et` is the values of $Z_m(\theta_k)$. This function then performs the rest of the generalized partial credit model. The original Samejima (1969) development assumed that all of the functions $Z_m(\cdot)$ had the same linear form $a(\theta_k - b_m)$, with the $b_m$ strictly increasing (note that in CPTtools, the states are ordered from highest to lowest, so that they should be strictly decreasing). This meant that the curves would never cross. The general notation of `calcDPCTable` does not ensure the curves do not cross, which could result in negative probabilities. This function handles this case by forcing negative probabilities to zero (and adjusting the probabilities for the other state to be properly normalized).

If supplied `obsLevels` is used for the column names.

Value

A matrix with one more column than `et` giving the conditional probabilities for each configuration of the parent variables (which correspond to the rows).

Note


The `linkScale` parameter is unused. It is for compatibility with other link function choices.

Author(s)

Russell Almond
References


I also have planned a manuscript that describes these functions in more detail.

See Also

Other Link functions: gradedResponse, normalLink

Functions which directly use the link function: eThetaFrame, calcDPCTable, mapDPC

Examples

### Set up variables

```r
skill11 <- c("High","Medium","Low")
correctL <- c("Correct","Incorrect")
pcreditL <- c("Full","Partial","None")
gradeL <- c("A","B","C","D","E")
```

### Get some effective theta values.

```r
et <- effectiveThetas(3)
```

```r
partialCredit(matrix(et,ncol=1),NULL,correctL)
```

```r
partialCredit(outer(et,c(Full=1,Partial=-1)),NULL,pcreditL)
```

```r
partialCredit(outer(et,c(A=2,B=1,C=0,D=-1)),NULL,gradeL)
```

---

**proflevelci**

Produce cumulative sum credibility intervals

### Description

Produces credibility intervals for hanging barplots. Assumes that each column represents a sum of proportions and produces corresponding intervals for the cumulative sums. Values hanging below and above the reference line are treated separately, and returned values below the reference are negative.

### Usage

```r
proflevelci(data, profindex, limits=list(lower=.025,upper=.975),a=.5, b=.5)
```
Arguments

data A matrix of data values where each column refers to a bar in barplot. The values should be scaled so that the column sum is the number of individuals in that group.

profindex The level in the chart which corresponds to the reference (proficiency) line. This should be a positive integer less than nrow(data).

limits The upper and lower credibility limits.

a Value for the shape1 parameter of the beta prior.

b Value for the shape2 parameter of the beta prior.

Details

For a stacked bar plot, the natural comparisons involve not category probabilities but the sum of the category probabilities up through the current bar. For hanging bar plots, this should go in both directions. So for example, if the categories are “Below Basic”, “Basic”, “Proficient”, and “Advanced”, and the zero line is to be put between “Basic” and “Proficient”, then we need credibility intervals for Pr(“Basic” or “Below Basic”), Pr(“Basic”), Pr(“Proficient”), Pr(“Proficient” or “Advanced”).

The proflevelci function splits the states up into those above the line and below the line using profindex. It then generates credibility intervals using betaci for the cumulative sums in each group. The primary purpose is to create confidence intervals for stacked bar charts (see compareBars2).

Value

A list of data sets of the same length as the limits argument. Each data set has the same shape as the data argument and represents a quantile of the data associated with the value in limits. With the default limits of lower and upper, the result is a list of two elements

lower Gives the lower bounds of the confidence interval.

upper Gives the upper bounds of the confidence interval.

Author(s)

Russell Almond

See Also

betaci, compareBars2

Examples

margins <- data.frame(
  Trouble=c(Novice=19, Semester1=24, Semester2=28, Semester3=20, Semester4=9),
  NDK=c(Novice=1, Semester1=9, Semester2=35, Semester3=41, Semester4=14),
  Model=c(Novice=19, Semester1=28, Semester2=31, Semester3=18, Semester4=4)
)
readHistory

**Description**

In running a typical Bayes net engine, as each piece of evidence comes in, updated marginal distributions for several variables are output. This function reads a such a log, expressed as a comma separated value file, and creates a data structure suitable for doing weight of evidence analyses.

**Usage**

```
readHistory(csvfile)
```

**Arguments**

- `csvfile` A name of a CSV file containing StatShop marginal distributions, one per row. Expects a column named "Item" from which the names are taken and "Result" which contains the values.

**Details**

This works with an excerpted log from a StatShop/ACED interaction. In this case the `Item` column should contain the name of the item presented at this iteration, possibly with an `.xml` suffix. The `Results` column should contain a probability vector of the form: `[High:0.527,Medium:0.447,Low:0.025]`. This function parses the CSV file and creates a matrix with rows corresponding to the rows in the CSV file and values from the probability vectors.

**Value**

A matrix whose column names are taken from the probability vectors and row names are taken from the `Item` field with the `.xml` suffix removed.

**Author(s)**

Russell Almond

**References**


**See Also**

- `parseProbVec`
- `woeHist`
Examples

```r
## Not run:
allcorrect <- parseProbVec("CorrectSequence.csv")

## End(Not run)
```

---

**rescaleTable**  
*Rescales the numeric part of the table*

**Description**

Takes a table representing a conditional probability distribution or a set of hyper-Dirichlet parameters and rescales the numeric part of the table. The function `rescaleTable()` scales the table by `scaleFactor`, the function `normalizeTable()` scales the function by the sum of the rows, making the result a conditional probability table.

**Usage**

```r
rescaleTable(table, scaleFactor)
normalizeTable(table)
```

**Arguments**

- `table`  
  A data frame describing a conditional probability table. Assumes that the conditions are expressed as factor variables, and all numeric columns represent states of the child variable.

- `scaleFactor`  
  A scalar or vector of length equal to the number of rows of `table`.

**Details**

For `rescaleTable()`, every numeric column of `table` is multiplied by `scaleFactor`. This can be used to create a set of hyper-Dirichlet parameters by multiplying a conditional probability table by the effective sample size.

For `normalizeTable()`, the `scaleFactor` is set to be `1/rowSums(table)` (excluding the factor variables) so that the resulting table is a proper conditional probability table.

**Value**

A data frame of the same shape as `table` with the numeric entries suitably scaled.

**Note**

The function `scaleTable` does a similar rescaling, only it works with a separate ‘Sum’ and ‘Scale’ columns in the table.

**Author(s)**

Russell Almond
scaleMatrix

Scales a matrix to have a unit diagonal

Description

Creates a correlation matrix from a covariance matrix by scaling rows and columns to have a unit diagonal. Also can be used to create a partial correlation matrix from an inverse covariance/correlation matrix.

Usage

scaleMatrix(X)

Arguments

X  A square, positive definite matrix (covariance matrix).

Details

Divides rows and columns by square root of the diagonal elements.

Value

A matrix of the same size and shape as the original with a unit diagonal.

See Also

getableStates, scaleTable

Examples

#conditional table
X2.ptf <- data.frame(Theta=c("Expert","Novice"),
                     correct=c(4,2),
                     incorrect=c(2,4))
X2.t99 <- rescaleTable(X2.ptf,99/6) #Reweight to effective samples size of 99
X2.t31 <- rescaleTable(X2.ptf,c(3,1)) #Weight expert prior 3 times more than novice prior.
X2.dtf <- normalizeTable(X2.ptf)

#Unconditional table
Theta.ptf <- data.frame(Expert=3,Novice=3)
Theta.t100 <- rescaleTable(Theta.ptf,100/6) #Reweight to effective sample size of 100
Theta.dtf <- normalizeTable(Theta.ptf)
scaleTable

Author(s)
Russell Almond

Examples
data(MathGrades)

## Create a correlation matrix from a covariance matrix.
round(scaleMatrix(MathGrades$var),2) == MathGrades$cor

## Create a partial correlation matrix from a correlation matrix
round(scaleMatrix(solve(MathGrades$cor)),2) == MathGrades$pcor

## Note: Some of these tests may return false due to machine precision
## issues.

scaleTable | Scales a table according to the Sum and Scale column.

Description
Takes a matrix or vector with a Sum and Scale column and rescales it by multiplying each remaining
element by the value of Scale/Sum for that row.
If the last two rows are not named Sum and Scale then it simply returns its argument.

Usage
scaleTable(table)

Arguments
table | A matrix or vector in which the last two columns are named "Scale" and "Sum".

Details
The parameters of a Dirichlet distribution can be stored in two ways, one is to have each cell in the
table represent a pseudo count. The other was is to have each row represent a probability vector and
use an additional pseudo sample size (the Scale column). If the probability vector is reported in a
some other metric (say as a percentage or as a fraction of some smaller sample) the the Sum column
is used to store the row sum.

Value
Rescaled table with Sum and Scale columns removed. This makes some attempt to preserve the
type of the table argument as a matrix, row vector or numeric object.
Note

Used by the function compareDS to compare tables which may be in different formats.

Author(s)

Russell Almond

References

http://research.ets.org/~ralmond/StatShop/dataFormats.html

Examples

```r
c1 <- matrix(c(70,20,10,10,20,70),nrow=2,byrow=TRUE,
dimnames=list(NULL,c("H","M","L")))
s1 <- matrix(c(7,2,1,10,10,1,2,7,10,100),nrow=2,byrow=TRUE,
dimnames=list(NULL,c("H","M","L","Sum","Scale")))

## 1 row matrixes need special handling (c1[1,] is a vector not a matrix)
c1r1 <- matrix(c1[1,],nrow=1,dimnames=list(NULL,c("H","M","L")))
s1r1 <- matrix(s1[1,],nrow=1,dimnames=list(NULL,c("H","M","L","Sum","Scale")))

stopifnot(
  identical(c1, scaleTable(s1)),
  identical(c1[1,], scaleTable(s1[1,])),
  identical(c1r1, scaleTable(s1r1))
)

# This should have no effect when run on matrixes without the Sum and
# Scale column.
stopifnot(
  identical(c1, scaleTable(c1)),
  identical(c1[1,], scaleTable(c1[1,])),
  identical(c1r1, scaleTable(c1r1))
)
```

stackedBarplot  Produces a hanging barplot

Description

This produces a series of stacked bar plots staggered so that the baseline corresponds to a particular state level. This is primarily designed for producing plots of probability vectors coming out of Bayes net scoring.
stackedBarplot

Usage

```
stackedBarplot(height, width = 1, space = 0.2, offset = 0, names.arg = NULL,
               legend.text = NULL, horiz = FALSE, density = NULL,
               angle = 45, col = NULL, border = par("fg"),
               main = NULL, sub = NULL, xlab = NULL, ylab = NULL,
               xlim = NULL, ylim = NULL, xpd = TRUE, axis = TRUE,
               axisnames = TRUE, cex.axis = par("cex.axis"),
               cex.names = par("cex.axis"), newplot = TRUE,
               axis.lty = 0, ...)
```

Arguments

- **height**: A matrix giving the heights of the bars. The columns represent bars, and the rows represent groups within each bar.
- **width**: A numeric vector of length equal to the number of columns in `height` giving the width of the bars. If value is shorter than number of columns in `height` it is recycled to produce the correct length.
- **space**: A numeric vector of length equal to the number of columns in `height` giving the space between the bars. If value is shorter than number of columns in `height` it is recycled to produce the correct length.
- **offset**: A numeric vector of length equal to the number of columns in `height` giving distance by which the bars should be offset from the zero line on the axis. Setting this to a non-zero value produces a hanging barplot.
- **names.arg**: If not missing, used as axis labels (see `axis`).
- **legend.text**: If node null, a legend is generated (see `legend`).
- **horiz**: A logical value. If true, stacked bars are printed horizontally instead of vertically.
- **density**: Density of shading lines (see `rect`). This should be a scalar or a vector of length equal to the number of rows of `height`.
- **angle**: Angle of shading lines (see `rect`). This should be a scalar or a vector of length equal to the number of rows of `height`.
- **col**: Color used for each bar. This should be a scalar or a vector of length equal to the number of rows of `height`. If not supplied a grayscale gradient is built.
- **border**: Color for the rectangle borders (see `rect`). This should be a scalar or a vector of length equal to the number of rows of `height`.
- **main**: Main title for plot (see `title`).
- **sub**: Subtitle for plot (see `title`).
- **xlab**: X-axis label for plot (see `title`).
- **ylab**: Y-axis label for plot (see `title`).
- **xlim**: Limits in user co-ordinates for the x-axis. Should be a vector of length 2.
- **ylim**: Limits in user co-ordinates for the y-axis. Should be a vector of length 2.
- **xpd**: A logical value controlling clipping. (see `par`).
- **axis**: A logical value. If true, a numeric scale is printed on the appropriate axis.
axisnames  
A logical value. If true, column names are printed on the appropriate axis.

cex.axis  
Character size used for the numeric axis labels (see axis).

cex.names  
Character size used for the text (column names) axis labels (see axis).

newplot  
A logical value. If true a new graphics region is created. If false, the plot is placed on top of the existing graphics region.

axis.lty  
A value passed as the lty argument to axis when plotting the text (column name) axis.

...  
Other graphics parameters passed to rect, axis and title.

Details

This is a more detailed version of the stackedBars graph which allows finer control. It is used mainly by compareBars.

There are some differences from stackedBars. First, height can be any value, not just a vector of probability. Second, offset is given as a numeric value in the units of height, rather than as an index into the array of heights. Most of the rest of the arguments merely expose the graphical arguments to the user.

Value

The midpoints of the bars are returned invisibly.

Author(s)

Russell Almond

See Also

cmpareBars, colorspread, buildMarginTab, marginTab, barplot, stackedBars

Examples

margins <- data.frame(
  Trouble=c(Novice=.19,Semester1=.24,Semester2=.28,Semester3=.20,Semester4=.09),
  NDK=c(Novice=.01,Semester1=.09,Semester2=.35,Semester3=.41,Semester4=.14),
  Model=c(Novice=.19,Semester1=.28,Semester2=.31,Semester3=.18,Semester4=.04)
)

margins <- as.matrix(margins)
baseline <- apply(margins[1:2,],2,sum)

stackedBarplot(margins,offset=-baseline,
  main="Marginal Distributions for NetPASS skills",
  sub="Baseline at 2nd Semester level.",
  col=hsv(223/360,20,.1*(5:1)+.5))
stackedBars

*Produces a stacked, staggered barplot*

**Description**

This produces a series of stacked bar plots staggered so that the baseline corresponds to a particular state level. This is primarily designed for producing plots of probability vectors coming out of Bayes net scoring.

**Usage**

\[
\text{stackedBars}(\text{data}, \text{profindex}, \ldots, \\
ylim = \text{c}(\text{min}(\text{offsets}) - 0.25, \text{max}(1 + \text{offsets})), \\
cex.names = \text{par}("\text{cex.axis}"), \text{percent=TRUE}, \\
digits = 2*(1-\text{percent}), \text{labrot=FALSE})
\]

**Arguments**

- `data` A data.frame where each column is a probability vector.
- `profindex` The index of the proficiency which should be used as a baseline.
- `...` Graphical arguments passed to `barplot`.
- `ylim` Default limits for Y axis.
- `cex.names` Magnification for names.
- `percent` Logical value. If true data values are treated as percentages instead of probabilities.
- `digits` Number of digits for overlaid numeric variables.
- `labrot` If true, labels are rotated 90 degrees.

**Details**

This plot type assumes that each column in its first argument is a probability vector. It then produces a stacked bar for each column. The baseline of the bar is offset by the probability for being in the category marked by `profindex` or below.

The probability values are overlaid on the bars.

**Author(s)**

Russell Almond

**References**

This plot type was initially developed in Jody Underwood’s Evolve project.

structMatrix

Finds graphical structure from a covariance matrix

Description

This function finds an undirected graphical representation of a multivariate normal distribution with the given covariance matrix, by associating edges with non-zero entries. Graphical structure is given as an adjacency matrix.

Usage

structMatrix(X, threshold = 0.1)

Arguments

X A variance matrix.

threshold A numeric value giving the threshold for a value to be considered “non-zero”.

Details

For a multivariate normal model, zero entries in the inverse covariance matrix correspond to conditional independence statements true in the multivariate normal distribution (Whitaker, 1990; Dempster, 1972). Thus, every non-zero entry in the inverse correlation matrix corresponds to an edge in an undirected graphical model for the structure.

The threshold parameter is used to determine how close to zero a value must be to be considered zero. This allows for both estimation error and numerical precision when inverting the covariance matrix.

Examples

```r
margins <- data.frame(
  Trouble=c(Novice=.19,Semester1=.24,Semster2=.28,Semseter3=.20,Semester4=.09),
  NDK=c(Novice=.01,Semester1=.09,Semster2=.35,Semseter3=.41,Semester4=.14),
  Model=c(Novice=.19,Semester1=.28,Semster2=.31,Semseter3=.18,Semester4=.04)
)

stackedBars(margins,3,
  main="Marginal Distributions for NetPASS skills",
  sub="Baseline at 3rd Semester level.",
  cex.names=.75, col=hsv(223/360,.2,0.10*(5:1)+.5))

stackedBars(margins,3,
  main="Marginal Distributions for NetPASS skills",
  sub="Baseline at 3rd Semester level.",
  percent=FALSE,digits=2,
  cex.names=.75, col=hsv(223/360,.2,0.10*(5:1)+.5))
```

See Also

compareBars, colorspread, buildMarginTab, marginTab, barplot, stackedBarplot
woeBal

Value

An adjacency matrix of the same size and shape as \( X \). In this matrix \( \text{result}[i,j] \) is TRUE if and only if Node \( i \) and Node \( j \) are neighbors in the graph.

Note

Models of this kind are known as “Covariance Selection Models” and were first studied by Dempster (1972).

Author(s)

Russell Almond

References


See Also

scaleMatrix, mcSearch, buildParentList

Examples

data(MathGrades)

MG.struct <- structMatrix(MathGrades$var)

---

woeBal

Weight of Evidence Balance Sheet

Description

Creates a weight of evidence balance sheet from a history of marginal distributions.

Usage

```r
woeBal(hist, pos, neg, obs=NULL, title = "Evidence Balance Sheet", col = rev(colorspread("slategray",ncol(hist),maxsat=TRUE)), posCol="cyan", negCol="red", stripCol=c("white","lightgray"), lceX = 0.65)
```
Arguments

hist  A matrix whose rows represent time points (after tests) and columns represent probabilities.
pos  Names or numbers of states which should be regarded as “positive”
neg  Names or numbers of states which should be regarded as “negative”
obs  An optional character vector of the same length as the number of rows of hist giving the value observed at each step
title  Title for plot
col  A list of color values for probability bars.
posCol  The color to be used for bars showing positive weights of evidence.
negCol  The color to be used for bars showing negative weights of evidence.
stripCol  The colors to be used for the time step labels. Setting this to a vector of two colors creates alternate color stripes. Set this to “white” to disable that effect.
lcex  Character expansion size for labels.

Details

This constructs a weight of evidence balance sheet (Madigan, Mosurski, and Almond, 1997) showing the changes to the probability distribution and weight of evidence for each change in the probability. The probabilities are given in the hist argument in which each row should be a probability distribution for the target variable. The labels for the plot are taken from the row labels of the hist argument.

Madigan, Mosurski and Almond (1997) note that the definition of weight of evidence is somewhat problematic if the hypothesis variable is not binary. In that case, they recommend partitioning the states into a positive and negative set. The pos and neg are meant to describe that partition. They can be any expression suitable for selecting columns from the hist matrix. This function calls woeHist() to calculate weights of evidence.

The row names of hist are printed left-justified in the leftmost column. If observed values (obs) are supplied, they are printed right justified in the same column.

Value

The midpoints of the bars (see barplot) are returned invisibly.

Side Effects

Starts a new plotting page and creates three side-by-side plots, one for the labels, one for the probability bars and one for the weight of evidence bars.

Author(s)

Russell Almond
woeHist

References


See Also

readHistory, woeHist, barplot, Colors

Examples

```r
sampleSequence <- read.csv(paste(library(help="CPTtools")$path, "testFiles","SampleStudent.csv", sep=.Platform$file.sep), header=TRUE,row.names=1)

woeBal(sampleSequence[,c("H","M","L")],c("H"),c("M","L"),lcex=1.25)
woeBal(sampleSequence[,c("H","M","L")],c("H"),c("M","L"),
       obs=sampleSequence[,"Acc"],lcex=1.25)
```

woeHist

Creates weights of evidence from a history matrix.

Description

Takes a matrix providing the probability distribution for the target variable at several time points and returns a weight of evidence for all time points except the first.

Usage

```
woeHist(hist, pos, neg)
```
Arguments

hist  A matrix whose rows represent time points (after tests) and columns represent probabilities.
pos  Names or numbers of states which should be regarded as "positive"

Details

Good (1971) defines the Weight Of Evidence (WOE) as:

\[
100 \log_{10} \left( \frac{\Pr(E|H)}{\Pr(E|\bar{H})} \right) = 100 \left[ \log_{10} \left( \frac{\Pr(H|E)}{\Pr(H|\bar{E})} \right) - \log_{10} \left( \frac{\Pr(H)}{\Pr(\bar{H})} \right) \right]
\]

Where \( \bar{H} \) is used to indicate the negation of the hypothesis. Good recommends taking the log base 10 and multiplying by 100, and calls the resulting units centibans. The second definition of weight of evidence as a difference in log odd leads naturally to the idea of an incremental weight of evidence for each new observation.

Following Madigan, Mosurski and Almond (1997), all that is needed to calculate the WOE is the marginal distribution for the hypothesis variable at each time point. They also note that the definition is somewhat problematic if the hypothesis variable is not binary. In that case, they recommend partitioning the states into a positive and negative set. The pos and neg are meant to describe that partition. They can be any expression suitable for selecting columns from the hist matrix.

Value

A vector of weights of evidence of length one less than the number of rows of hist (i.e., the result of applying diff() to the vector of log odds.)

Author(s)

Russell Almond

References


See Also

readHistory.woeBal,diff
**Examples**

```r
## Not run:
allcorrect <- parseProbVec("CorrectSequence.csv")
woeHist(allcorrect,c("High"),c("Medium","Low"))
woeHist(allcorrect,1:2,3)

## End(Not run)
```
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